



PharoGs: Hosting Pharo in GemStone/S

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ESUG 2019 – Köln, Germany



Agenda

- Motivation
- GemStone Namespaces
- Hosting Process
- Demo
- IDE
- Summary and Questions

Motivation

- "Now since people deploy on GemStone ... I would love to have ... Pharo fully execute with compiler and other on top of GS VM."
 - Stéphane Ducasse (1 June 2019)
 - <http://forum.world.st/Re-Versioning-with-Iceberg-td5099792i20.html#a5099905>

"Develop in Pharo, deploy in GemStone"*

- Develop in Pharo
 - Use familiar and powerful IDE
- Deploy in GemStone
 - Scale-up image size (terabytes)
 - Scale-up concurrent sessions (thousands)
 - Shared object space with transactional persistence
 - Industrial-strength reliability

*Dale Henrichs, 2004

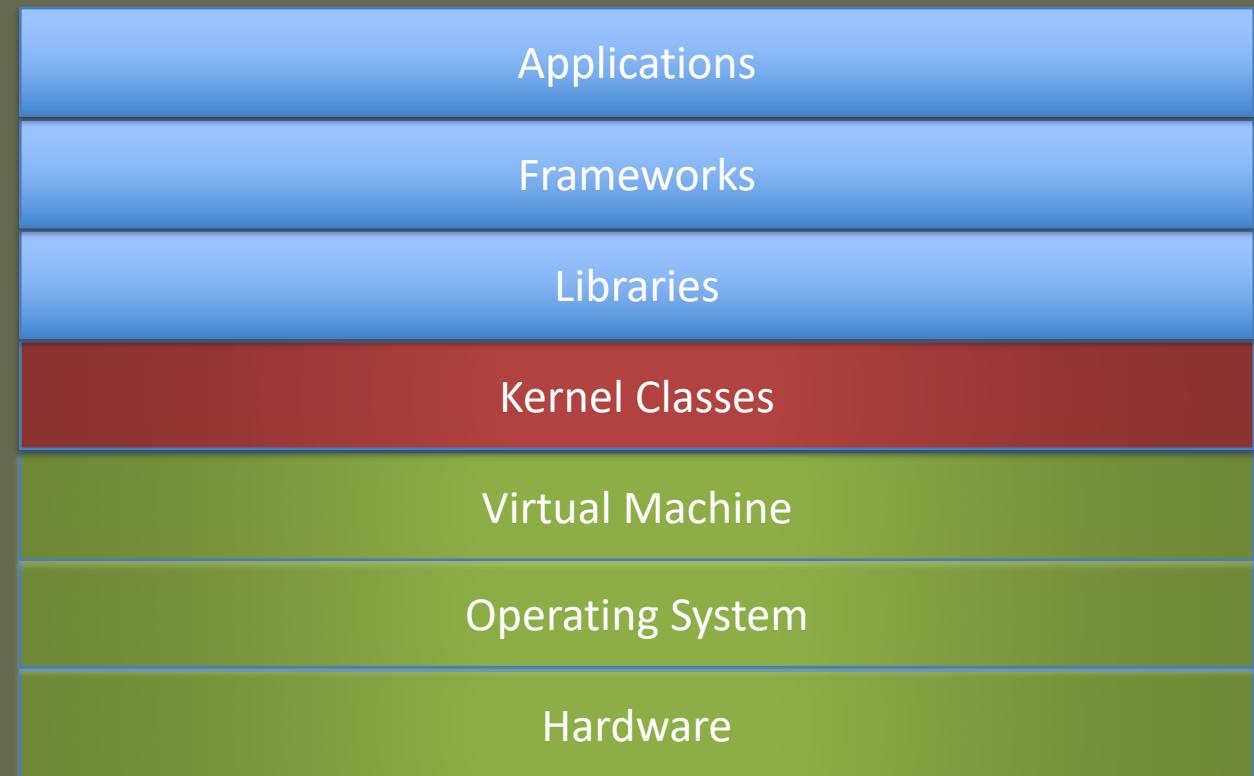
Code Portability

- Grease (<https://github.com/SeasideSt/Grease>)

- Limited to common features
 - Often an afterthought
 - Constant porting effort

- Why not the full* Pharo class library?

* For some definition of "full"!



Version/Dialect Cohabitation

- Current project: one "guest"
 - Host Pharo8.0 in GemStone 3.5
- Why not two or more "guests"?
 - Use a Pharo7.0 library from Pharo8.0 code!
- Analogous to the module/namespace problem

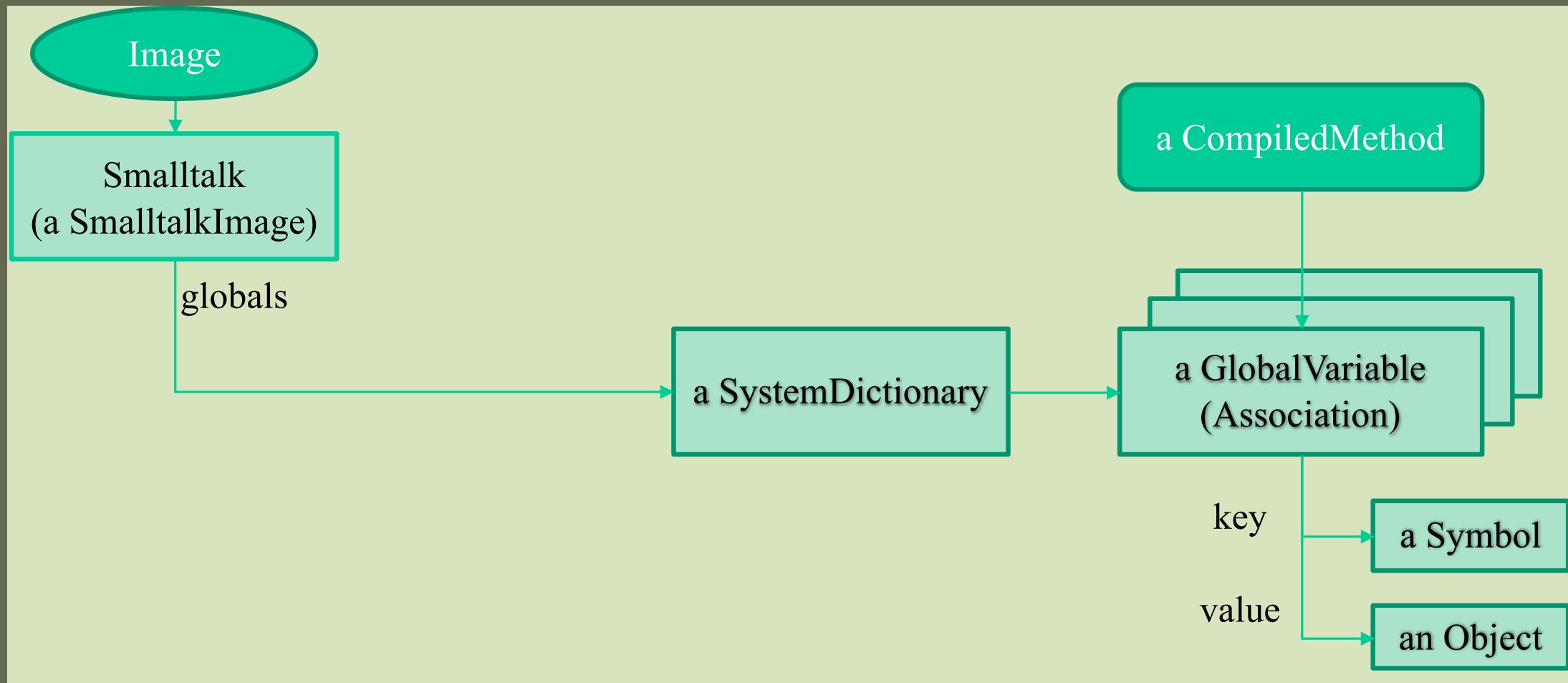
IDE for a "Headless" Image

- Development for an image that does not have tools
 - Use GemStone code browser, debugger, inspector
- Research into how "minimal" we can make an image
 - No concerns about breaking image
- Research about what is truly "kernel"
 - What would be minimal, stable API for base class library

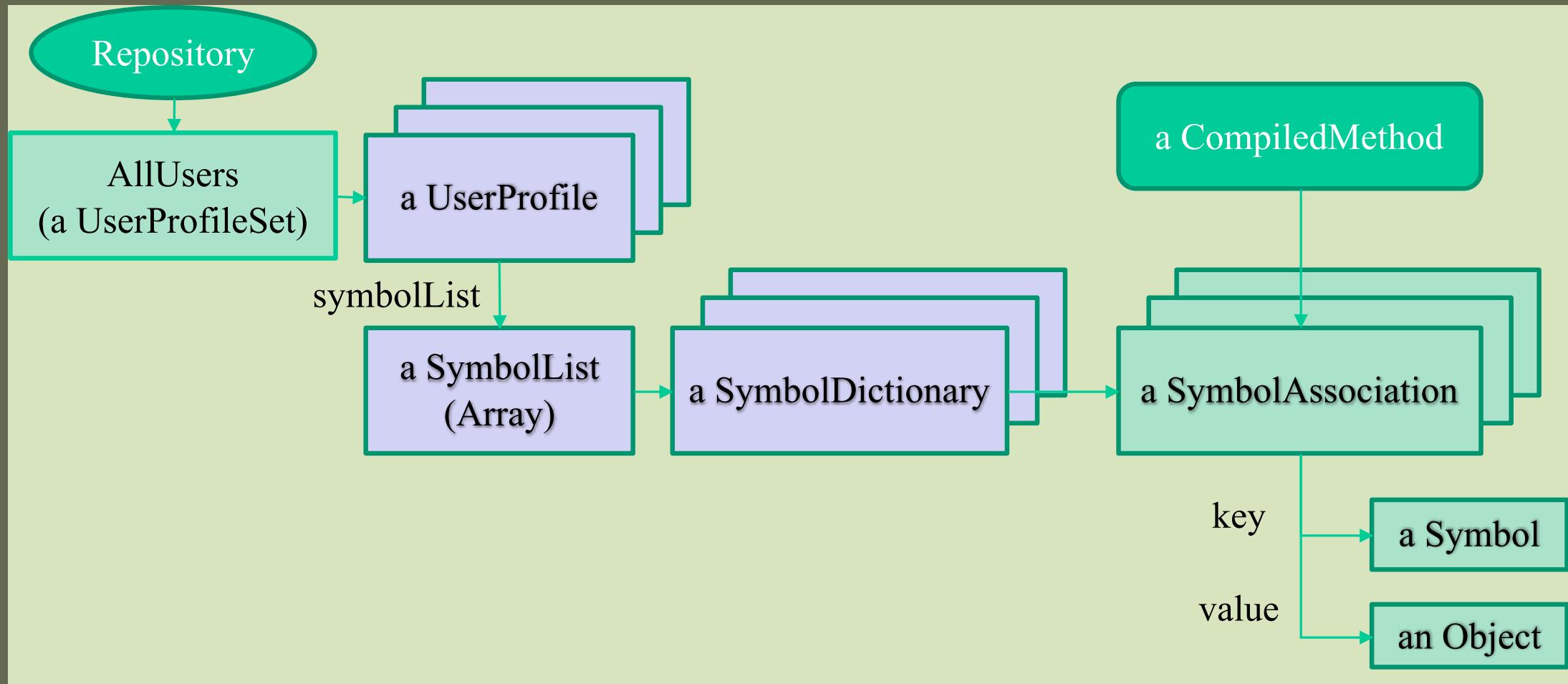
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Pharo Global Lookup



GemStone Global Lookup



Pharo Globals

- Create a new `SymbolDictionary` (named `#'Pharo'`) to hold all Pharo globals
- Most classes are unique to Pharo
 - Even if they have the same name
- Some classes are shared between GemStone and Pharo
 - Literals
 - Other classes known to the VM

Literals (and their Superclasses)

- Array: #()
- BlockClosure: []
- Boolean: true, false
- ByteArray: #[1 2 3]
- Character: \$a
- Float: 1.23
- SmallInteger: 42
- String: ‘Smalltalk’
- Symbol: #Array
- UndefinedObject: nil

Other Classes Known to the VM

- Behavior, Class, Metaclass
- Exception, MessageNotUnderstood, ZeroDivide, ...
- Pragma
- Process
- ProcessorScheduler
- Semaphore

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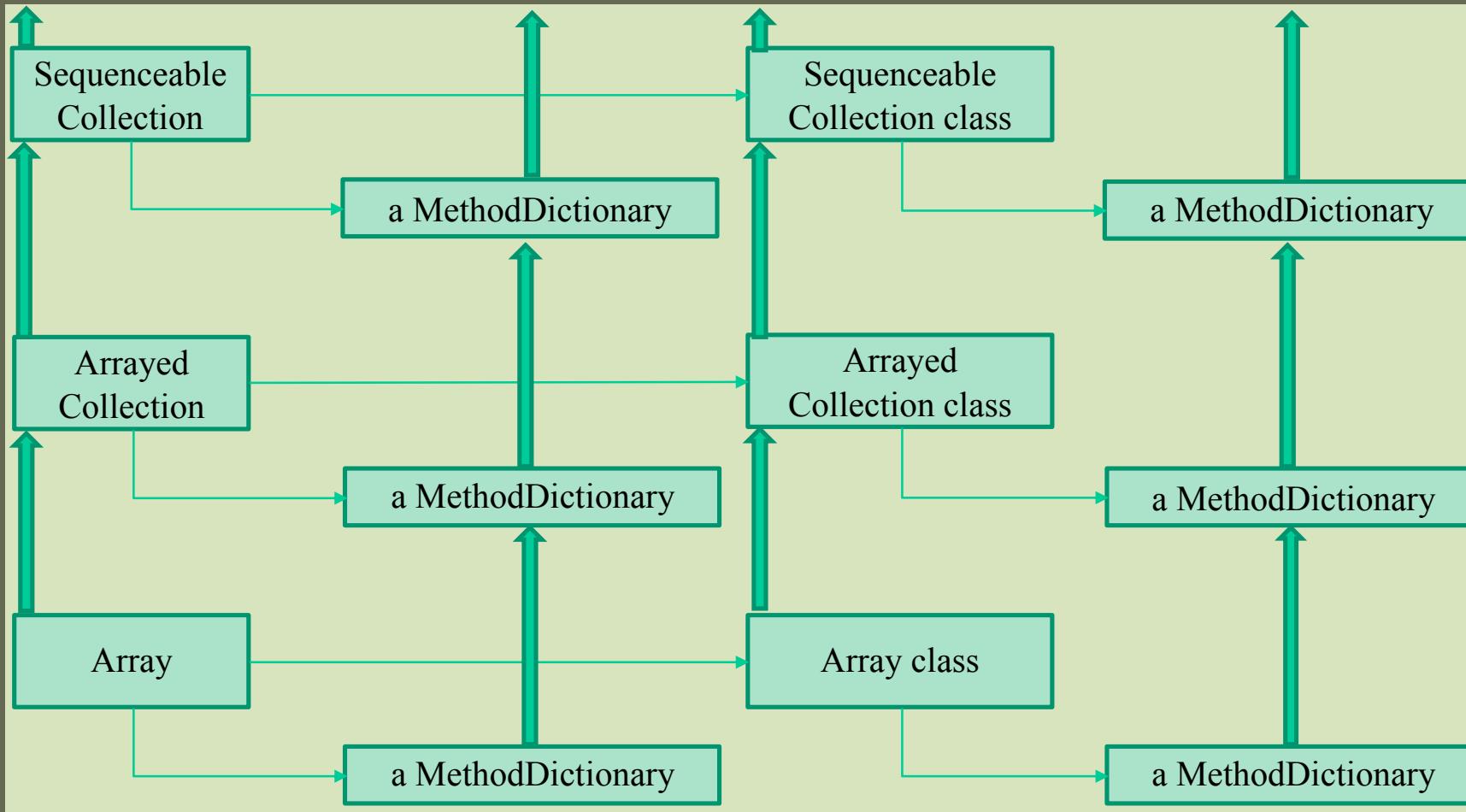
Problem: Conflicting Implementation

- Array>>printOn:
 - Pharo
 - #(1 2 3) printString '#(1 2 3)'
 - GemStone
 - #(1 2 3) printString 'anArray(1, 2, 3)'

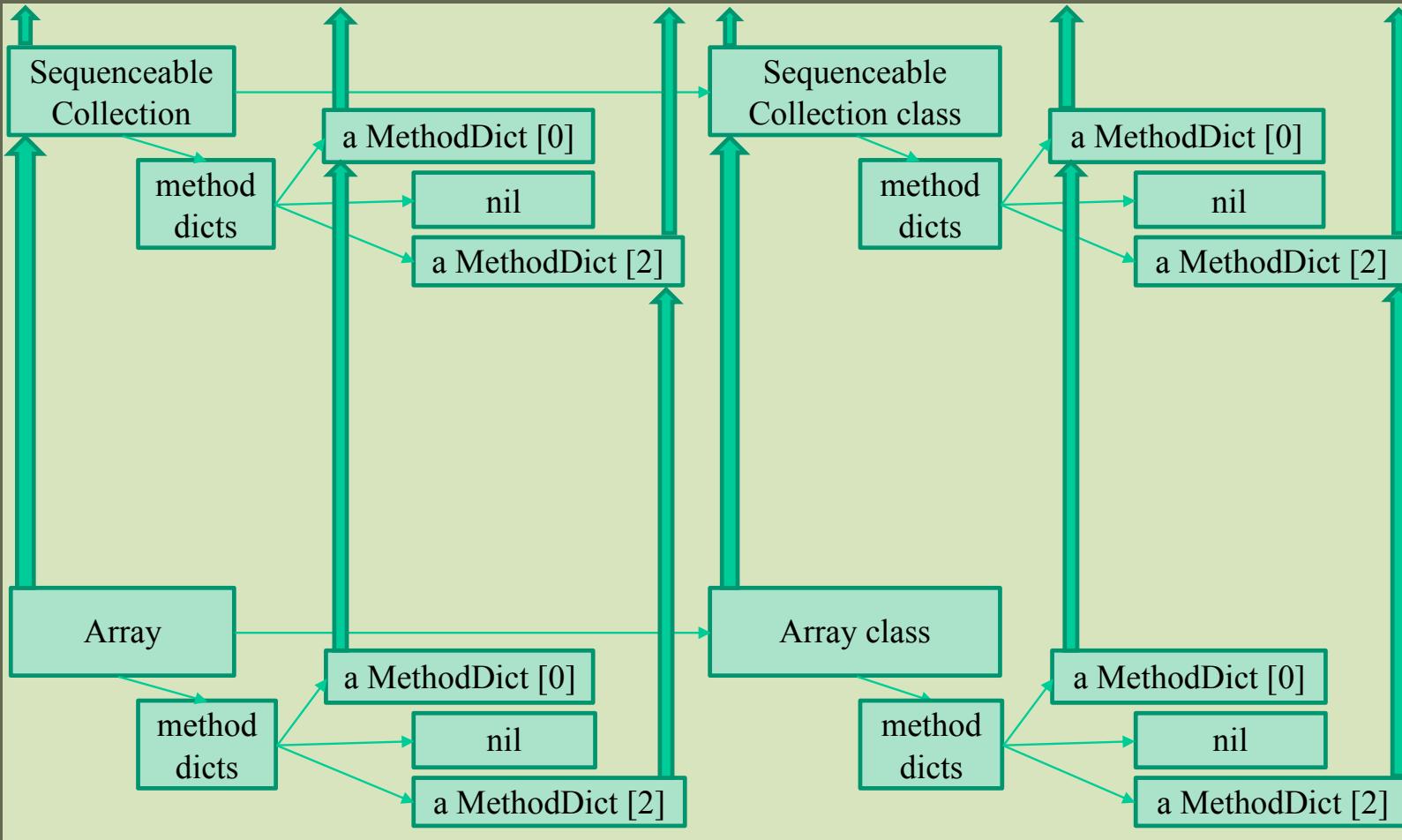
Method Namespaces

- Each GemStone class has a *collection* of MethodDictionary instances
 - Methods are compiled into an “environment”
 - Message sends to same environment (by default)
- Method environments:
 - 0 = GemStone/S (default)
 - 1 = Maglev (reserved for Ruby)
 - 2+ are for others
 - We use 2 for Pharo

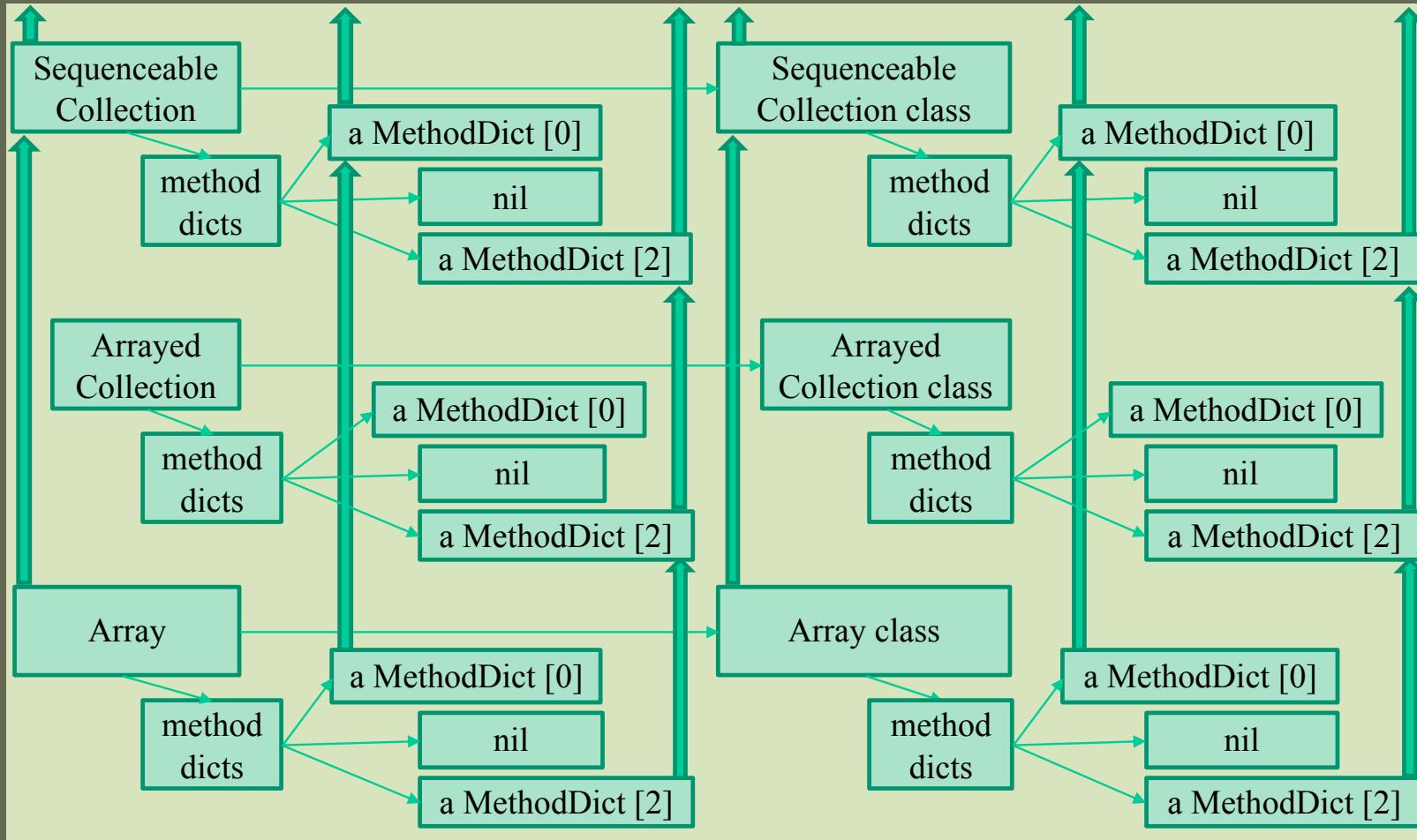
Pharo Method Dictionaries



GemStone Method Dictionaries - 1



GemStone Method Dictionaries - 2



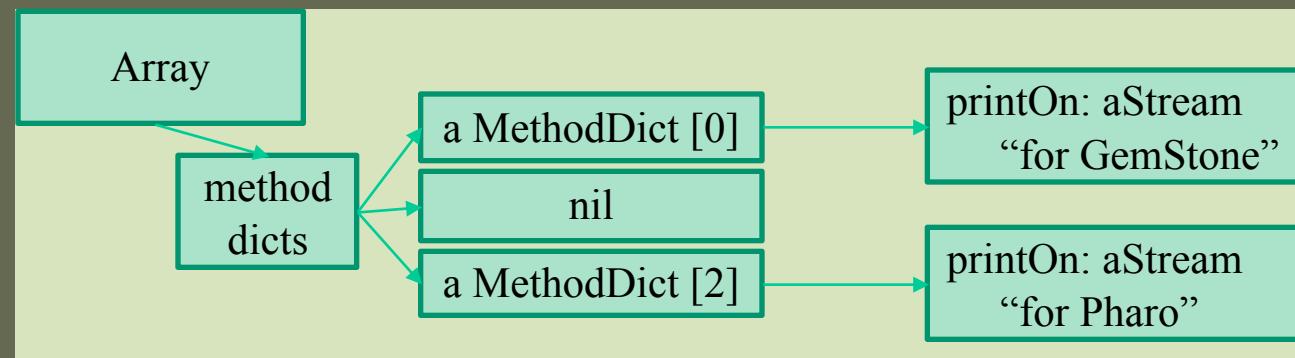
Message Send Examples

- Implicit

- “in env 0” #(1 2 3) printString 'anArray(1, 2, 3)'
– “in env 2” #(1 2 3) printString '#(1 2 3)

- Explicit

- #(1 2 3) @env0:printString 'anArray(1, 2, 3)'
– #(1 2 3) @env2:printString '#(1 2 3)



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Overview of Hosting Process

- Prepare Pharo image
- Create GemStone files from Pharo
- Load to GemStone
- Install edits to methods
- Run tests
- "rinse and repeat"

Prepare Pharo Image

- Pharo "cleanup"
 - 35 GitHub pull requests to Pharo (thanks to the community for help)
 - Use "Minimal Image" (headless) to reduce porting effort
 - Still has over 1 500 classes, 25 000 methods, and 500 primitives
- Load additional packages
 - Minimal image is incomplete (references to undefined classes)
 - Monticello
 - SUnit and several test packages

Create GemStone Files from Pharo

- PharoGs.st generates PharoGs.tpz and other class-specific files
- 7 globals, 13 pools, 1862 classes, 30384 methods
 - 46 classes are shared
- Automatic translation
 - Comment out code with known issues, replace with error
 - Primitives get a <PharoPrimitive> pragma
 - Known compile errors get a <PharoCompileError> pragma
 - Reference to missing instance variable

Use 30 GemStone Class with Same Name

- Array
- Behavior
- Boolean
- ByteArray
- CannotReturn
- Character
- Class
- Collection
- Delay
- Error
- Exception
- ExceptionSet
- Fraction
- Integer
- LargeInteger
- Magnitude
- Message
- MessageNotUnderstood
- Notification
- Number
- Object
- Pragma
- ProcessorScheduler
- Semaphore
- SequenceableCollection
- SmallInteger
- Symbol
- UndefinedObject
- Warning
- ZeroDivide

Use 16 GemStone Classes with Different Name

- ArithmeticError -> NumericError
- BlockClosure -> ExecBlock
- BoxedFloat64 -> Float
- ByteString -> String
- ByteSymbol -> Symbol
- ClassDescription -> Module
- CompiledMethod -> GsNMethod
- Float -> BinaryFloat
- Metaclass -> MetaClass3
- MethodDictionary -> GsMethodDictionary
- Process -> GsProcess
- ScaledDecimal -> FixedPoint
- SmallFloat64 -> SmallDouble
- String -> CharacterCollection
- WideString -> QuadByteString
- WideString -> QuadByteSymbol

Load to GemStone

- Create #'Pharo' SymbolDictionary
 - Also create a #'Pools' SymbolDictionary
- Add global for #'thisContext'
 - Also some missing globals for tests, Iceberg, and Seaside
- Load classes and methods
- Set Pharo-specific method-lookup superclass
 - Object "subclasses" from ProtoObject
 - Array, ByteArray, and String "subclass" from ArrayedCollection

Image Initialization

- Initialize selected classes
 - Not ready to initialize all of them!
- Smalltalk := SmalltalkImage new
- SharedPool allSubclasses do: [:each | each initialize]
- SystemOrganization := SystemOrganizer new

Install Edits to Methods

- 122 (of 1862) classes have at least one method modified
- Method edits
 - PharoGs 809
 - PharoGsError 320
 - PharoCompileError 225
 - PharoPrimitive 70

Run Tests

- Identify test failures
- Update replacement methods
- Reload
- "rinse and repeat"

FloatTest	41 ran, 41 passed, 1 skipped
FractionTest	16 ran, 16 passed
IntegerDigitLogicTest	7 ran, 7 passed
IntegerTest	49 ran, 49 passed, 3 skipped
NumberTest	14 ran, 14 passed
ScaledDecimalTest	27 ran, 27 passed
SmallIntegerTest	12 ran, 12 passed
BooleanTest	3 ran, 3 passed
FalseTest	15 ran, 15 passed
TrueTest	15 ran, 15 passed
UndefinedObjectTest	17 ran, 17 passed
FileTest	9 ran, 9 passed
Base64MimeConverterTest	3 ran, 3 passed
Base64Test	4 ran, 4 passed
NetNameResolverTest	1 ran, 1 passed, 1 skipped
SocketAddressTest	5 ran, 5 passed
TCPStreamTest	8 ran, 8 passed
SocketStreamTest	19 ran, 19 passed
TCPStreamEchoTest	1 ran, 1 passed
FileStreamTest	12 ran, 12 passed
MCAncestryTest	4 ran, 4 passed
ZipArchiveTest	9 ran, 9 passed
ZipCrcTest	9 ran, 9 passed
ZipExtensionTest	1 ran, 1 passed
ZipWriteStreamTest	2 ran, 2 passed

Load Seaside

```
Metacello new
  baseline:'Seaside3';
  repository: 'github://SeasideSt/Seaside:master/repository';
  onWarningLog;
  load.
```

- Replace one method: GRPharoPlatform>>seasideSuspendFlowDo:
 - Create a partial continuation
 - Note that everything else in GRPharoPlatform works!

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Demo

- (video)

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Integrated Development Environment (IDE)

- JADE
 - Code Browser
 - Workspace
 - Inspector
 - Debugger

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Summary

- Proof of concept
 - Can it be done?
- Challenges?
 - Compiler, UFFI, thisContext, slots, traits, ...
- Personal motivation
 - Academic research (publish, degree)
 - Not a GemTalk sponsored project
 - But GemTalk has shown a lot of support for Pharo; talk to us about interest!

Code: <https://github.com/jgfoster/PharoGs>

James Foster
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Edit profile

Assistant Professor of Computer Science, Walla Walla University; VP of Finance and Operations, GemTalk Systems LLC

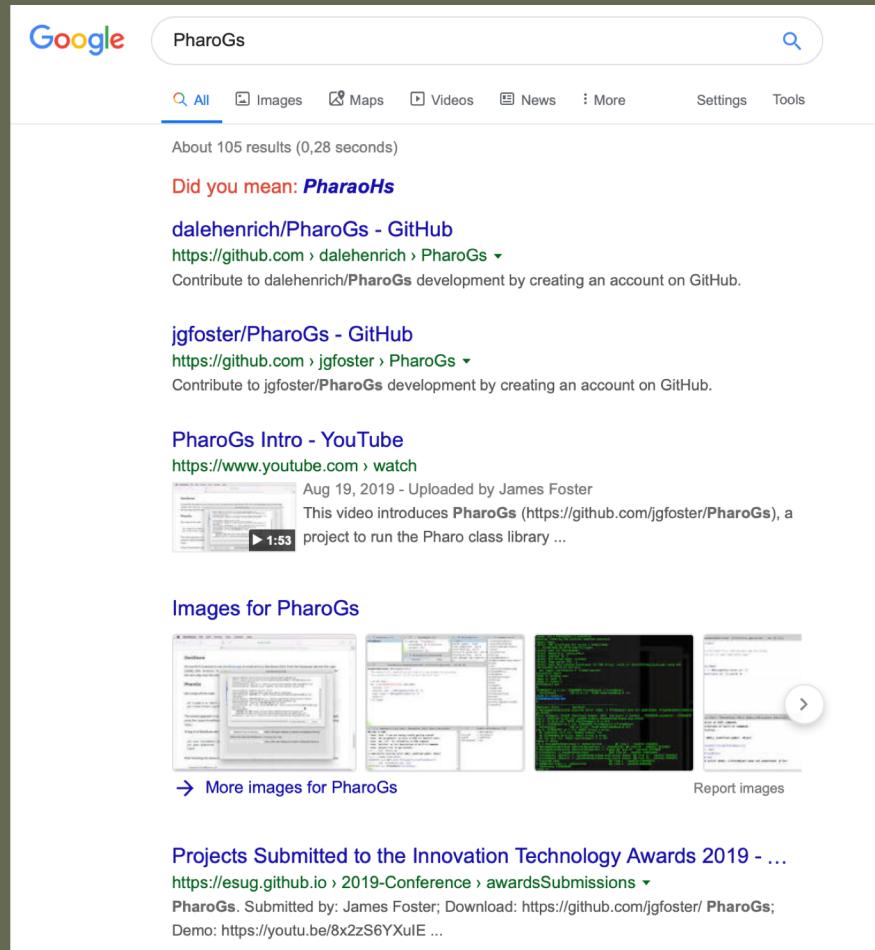
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Overview Repositories 28 Projects 0 Stars 0 Followers 27 Following 0

Pinned Customize your pins

- Jade**
Jade is an Alternative Development Environment (IDE) for GemStone/S that runs on Microsoft Windows
Apex ★ 18 10
- GciForJavaScript**
JavaScript FFI wrapper for GemStone C Interface (GCI)
JavaScript ★ 1 1
- PharoGs**
Forked from dalehenrich/PharoGs
PharoGs is an open-source project to host Pharo Smalltalk in GemStone.
Smalltalk ★ 3 1
- GciForPython**
Python wrapper for the GemStone library
Python 2
- WebGS**
WebGS is a framework for building web applications in GemStone/S 64 Bit Smalltalk.
JavaScript ★ 1
- GemStoneApp**
A macOS application to manage GemStone/S databases.
Objective-C ★ 2

Google "PharoGs"



Questions?

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