

A PROMISING APPROACH TO DEBUGGING REMOTE PROMISES

2016

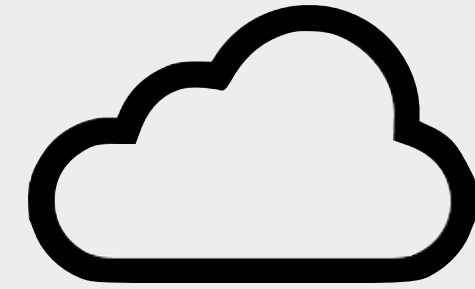
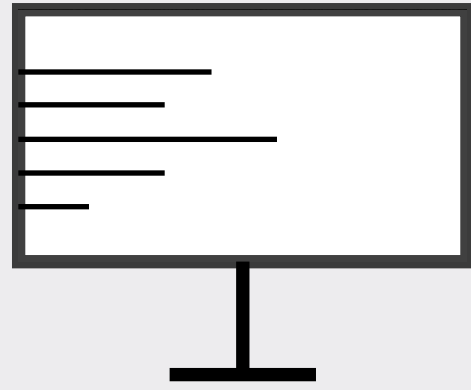
Max Leske

Andrei Chiş

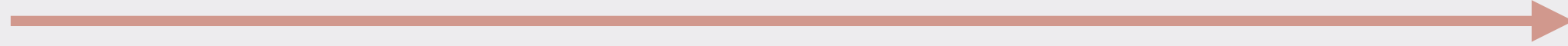
Oscar Nierstrasz

DISCLAIMER

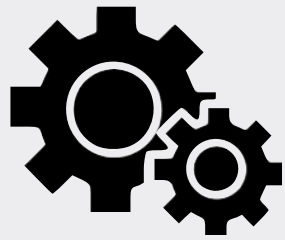
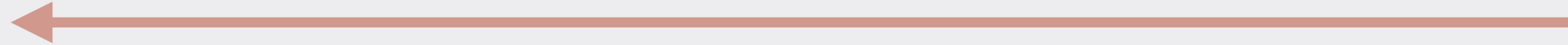
MOTIVATION



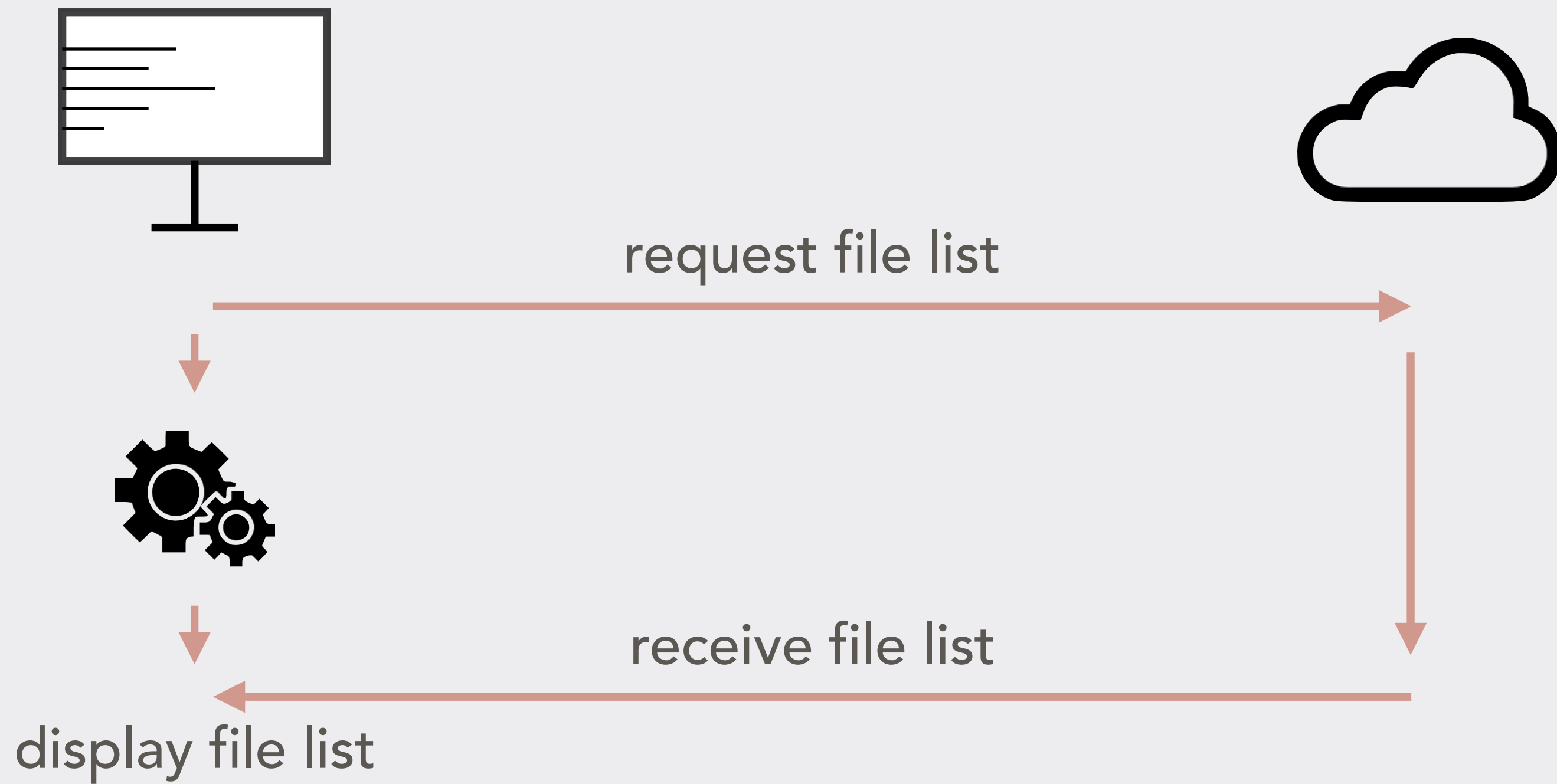
request file list

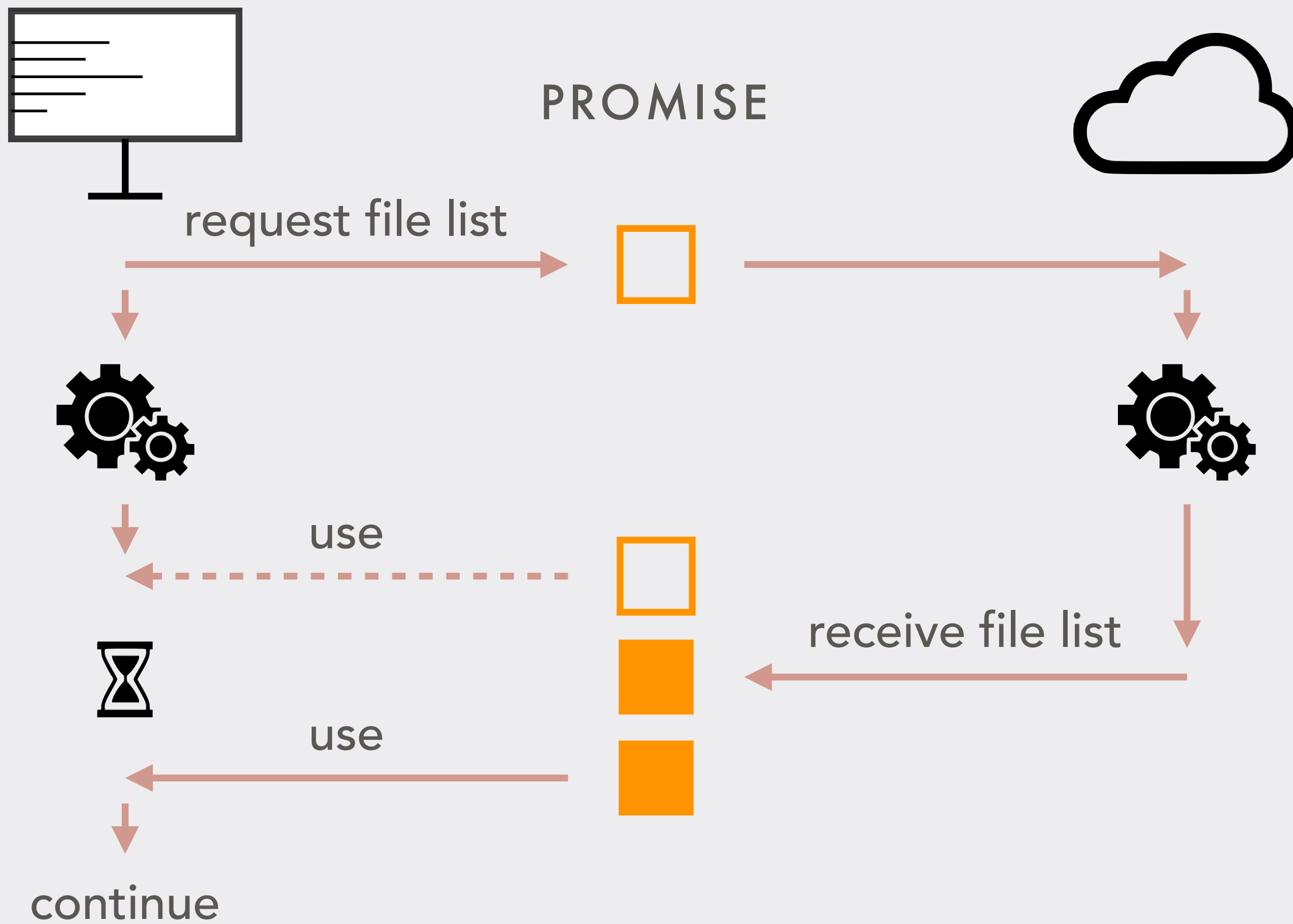


receive file list



display file list

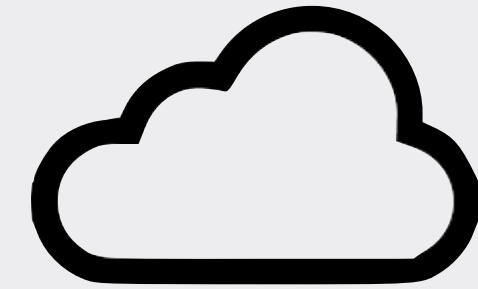
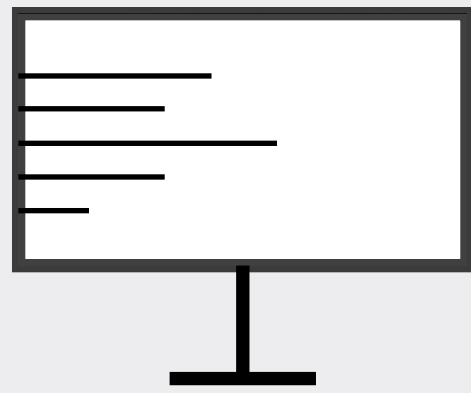




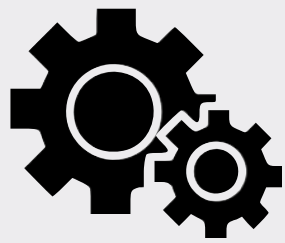
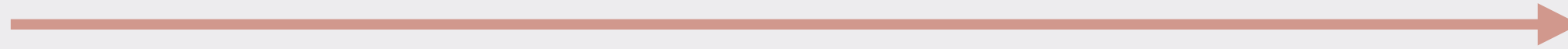
```
fileListPromise := [ self getFileList ] promise.
```

```
...
```

```
fileListPromise value.
```

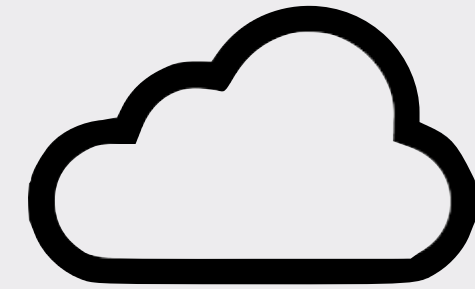
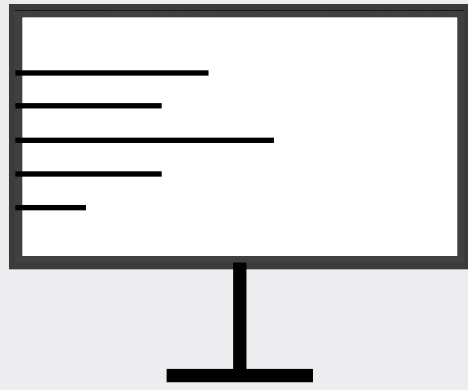


request file list



what happened?





what happened?

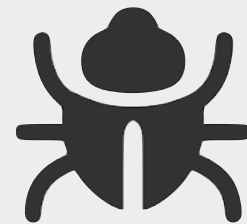


NULL

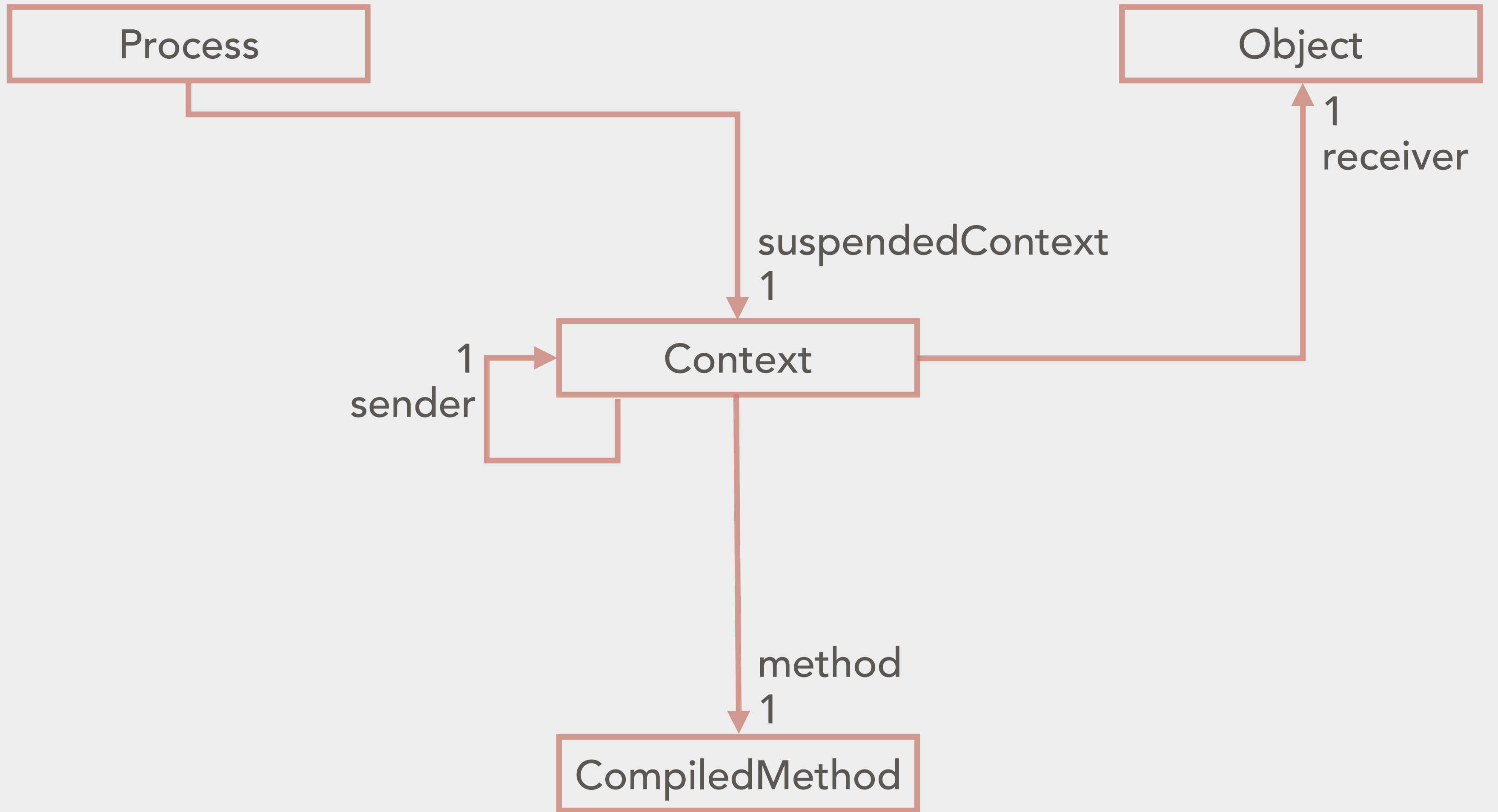
description

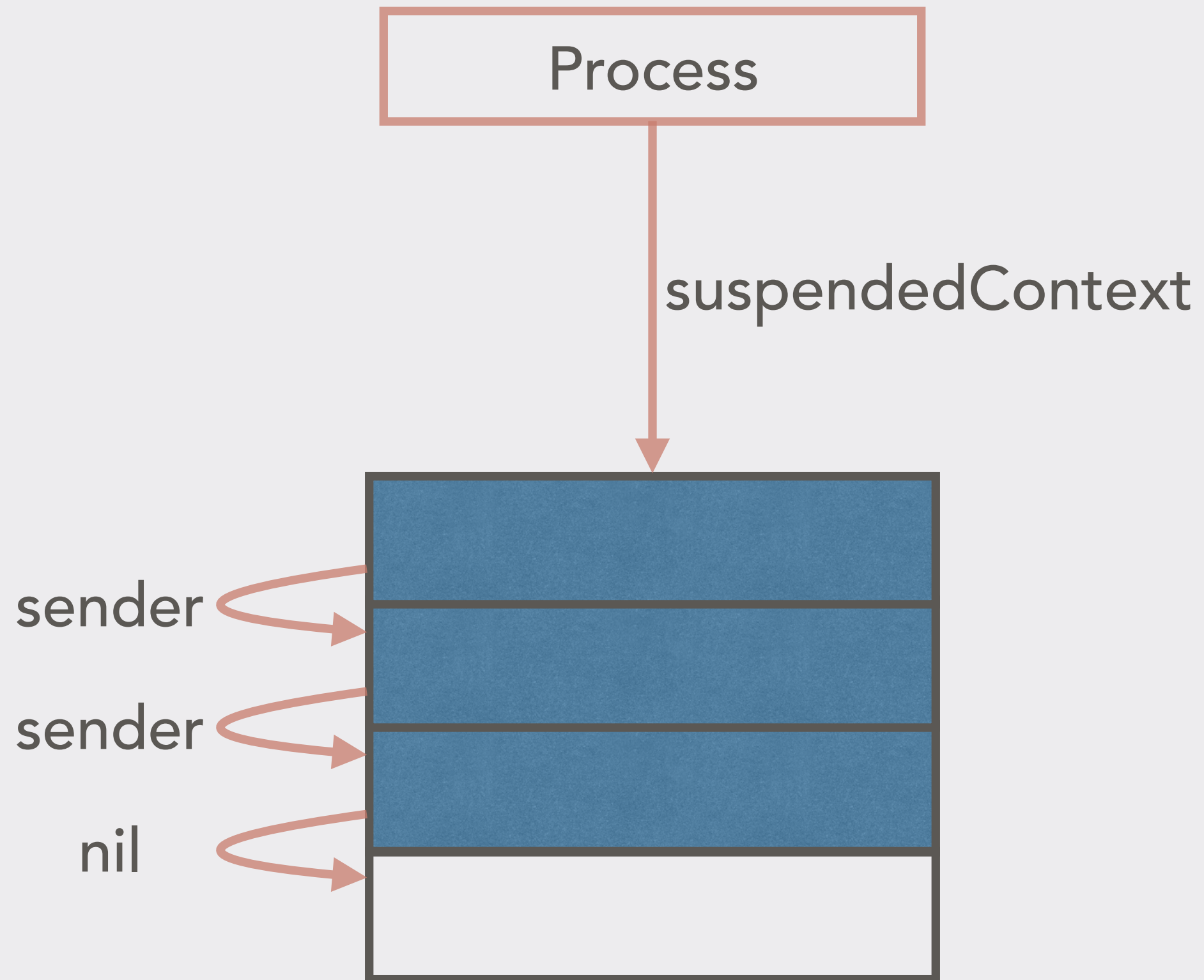
stack trace

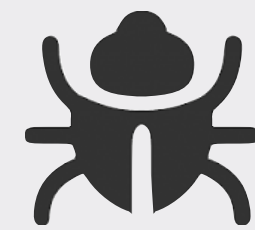
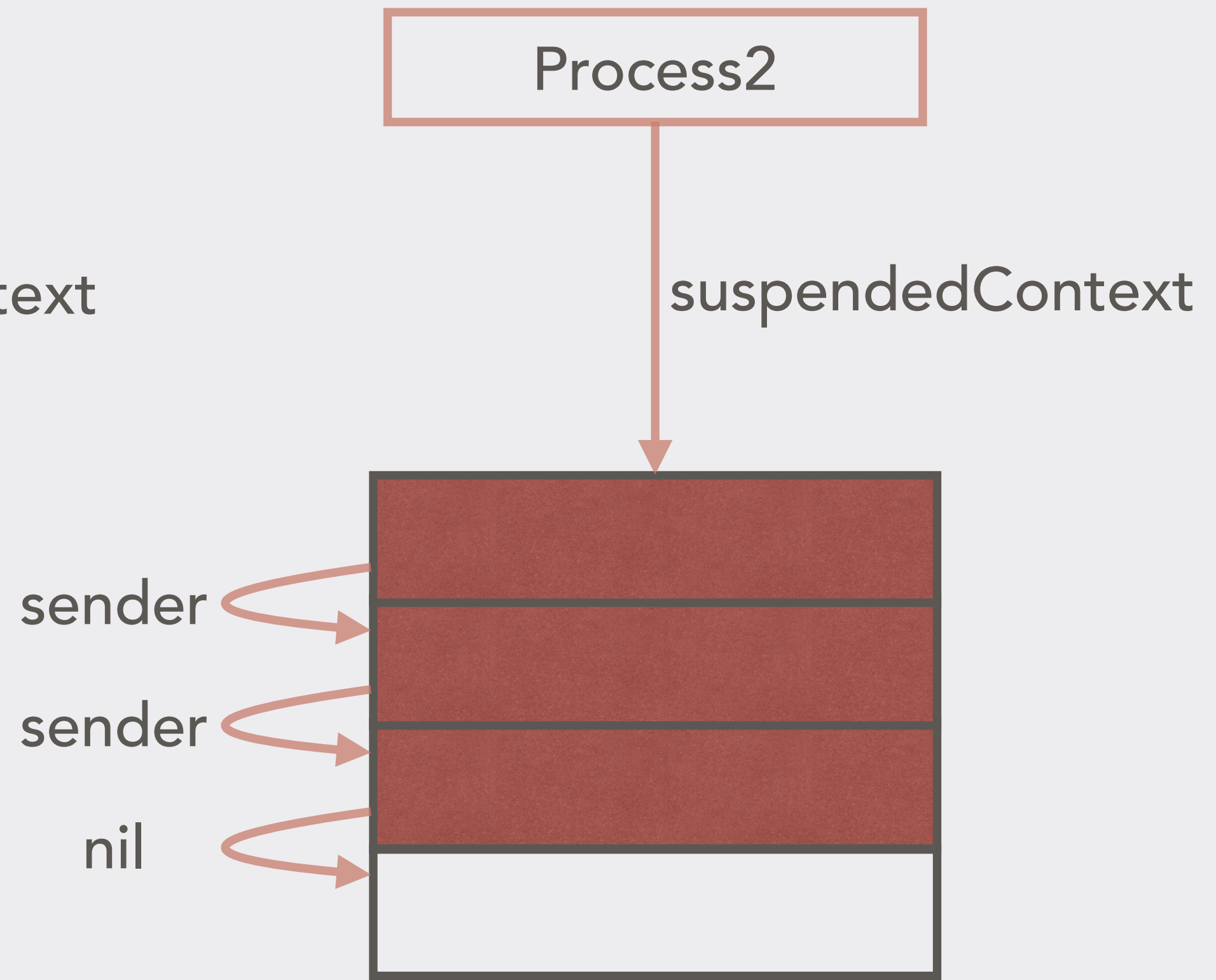
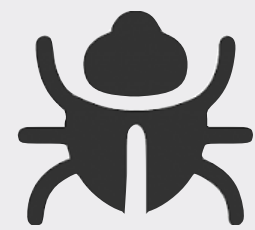
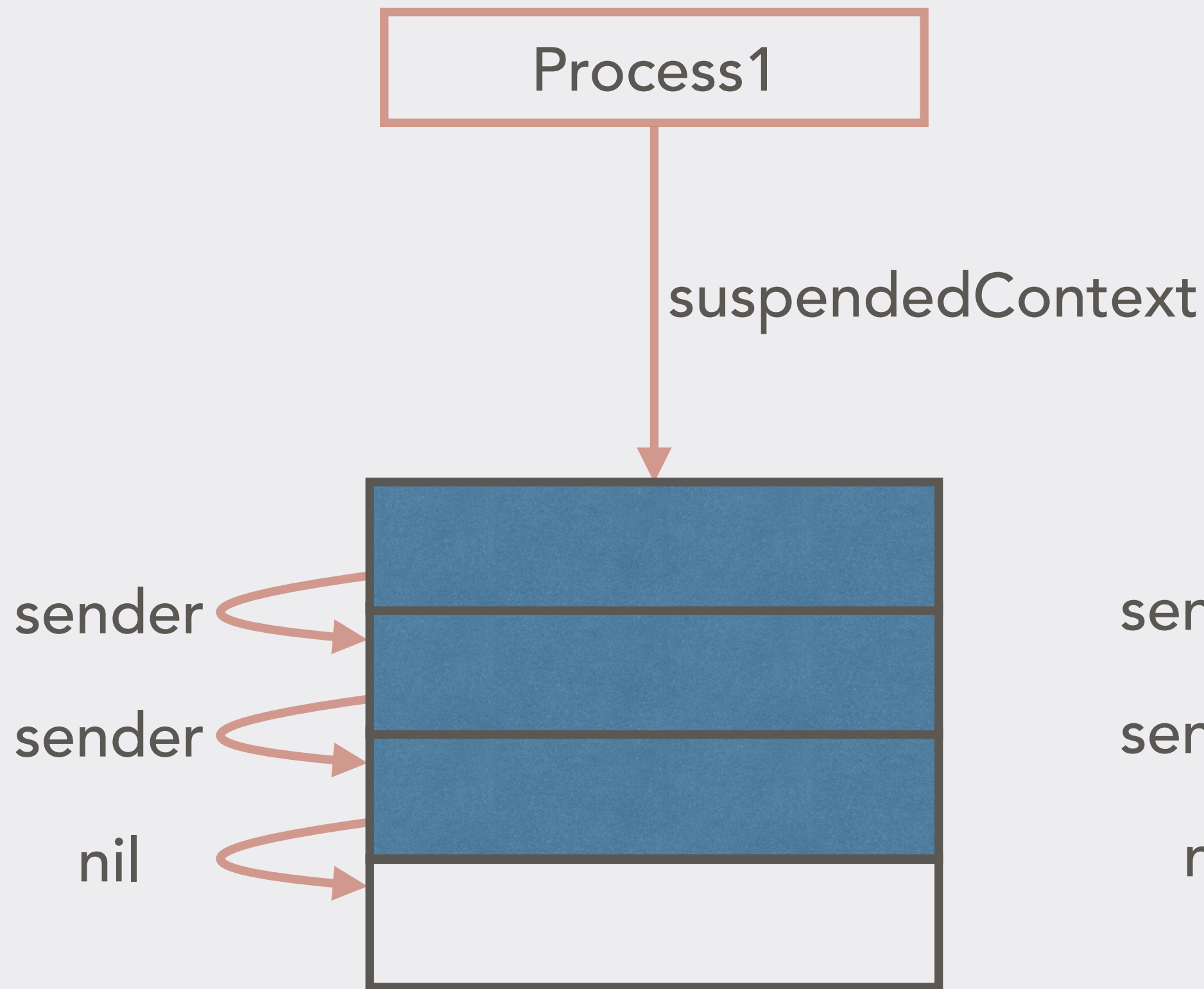
exception object



IDEA







Process1+2

suspendedContext

sender

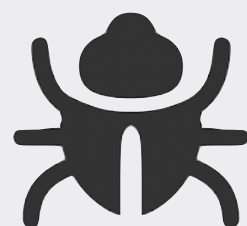
sender

sender

sender

sender

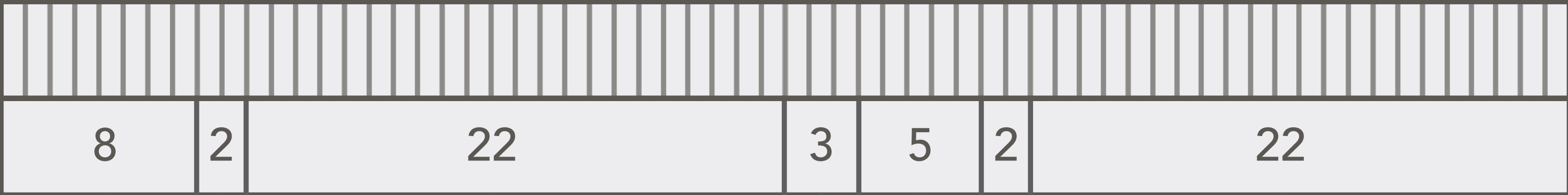
nil



MEMORY



object header: 64 bits



slots

identity hash

format

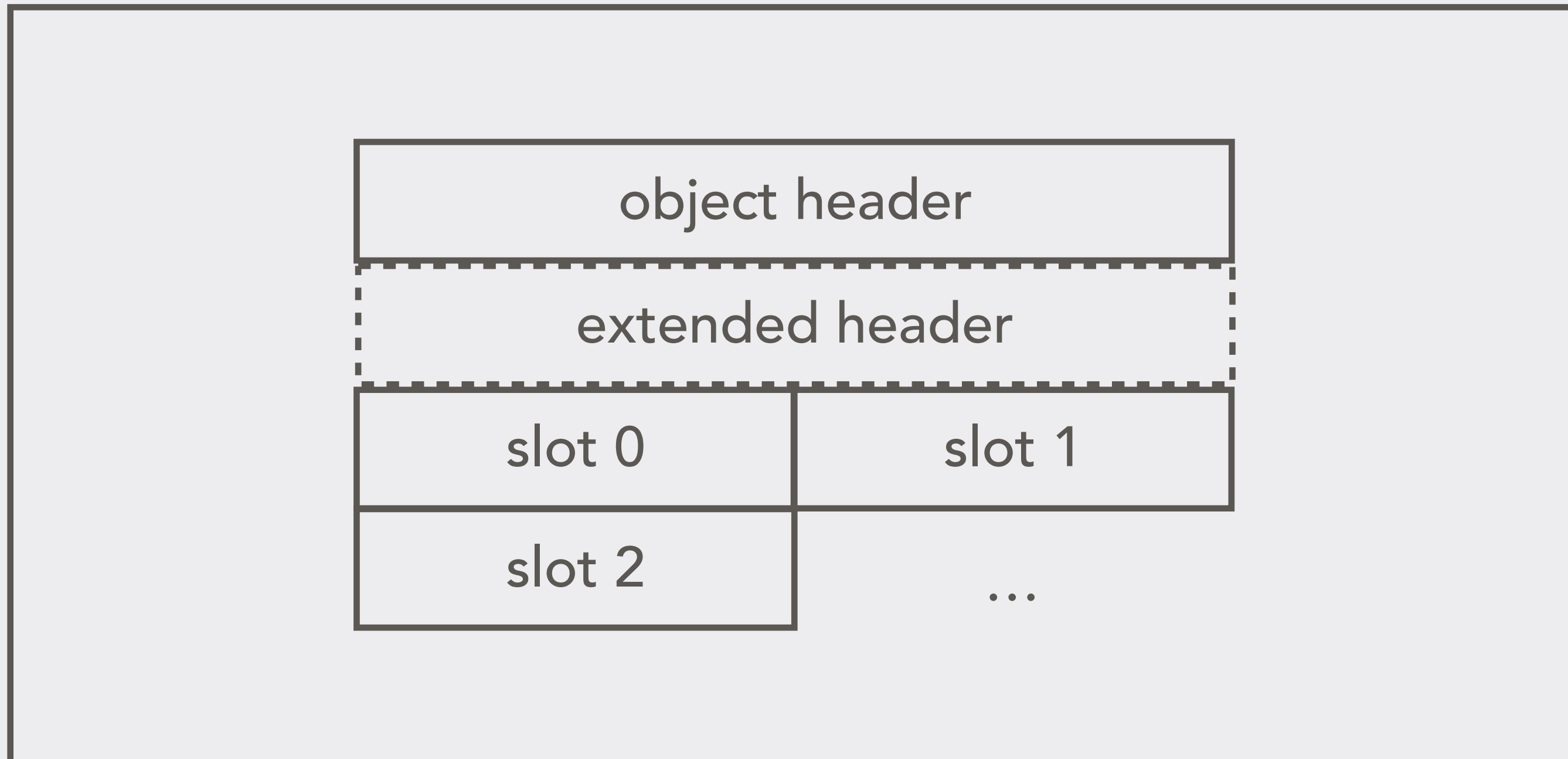
class index

pinned / immutable

unused

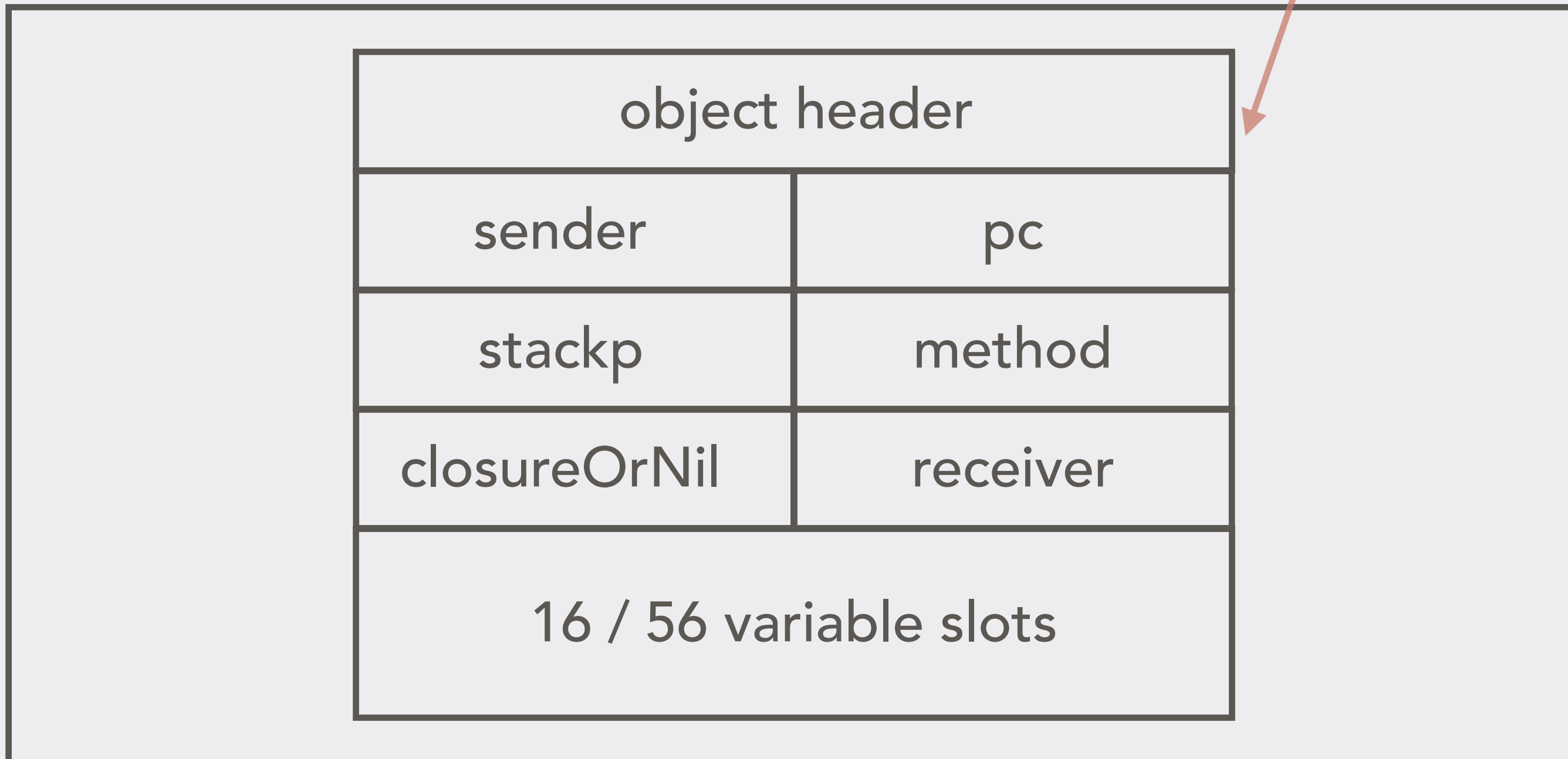
garbage collection

object

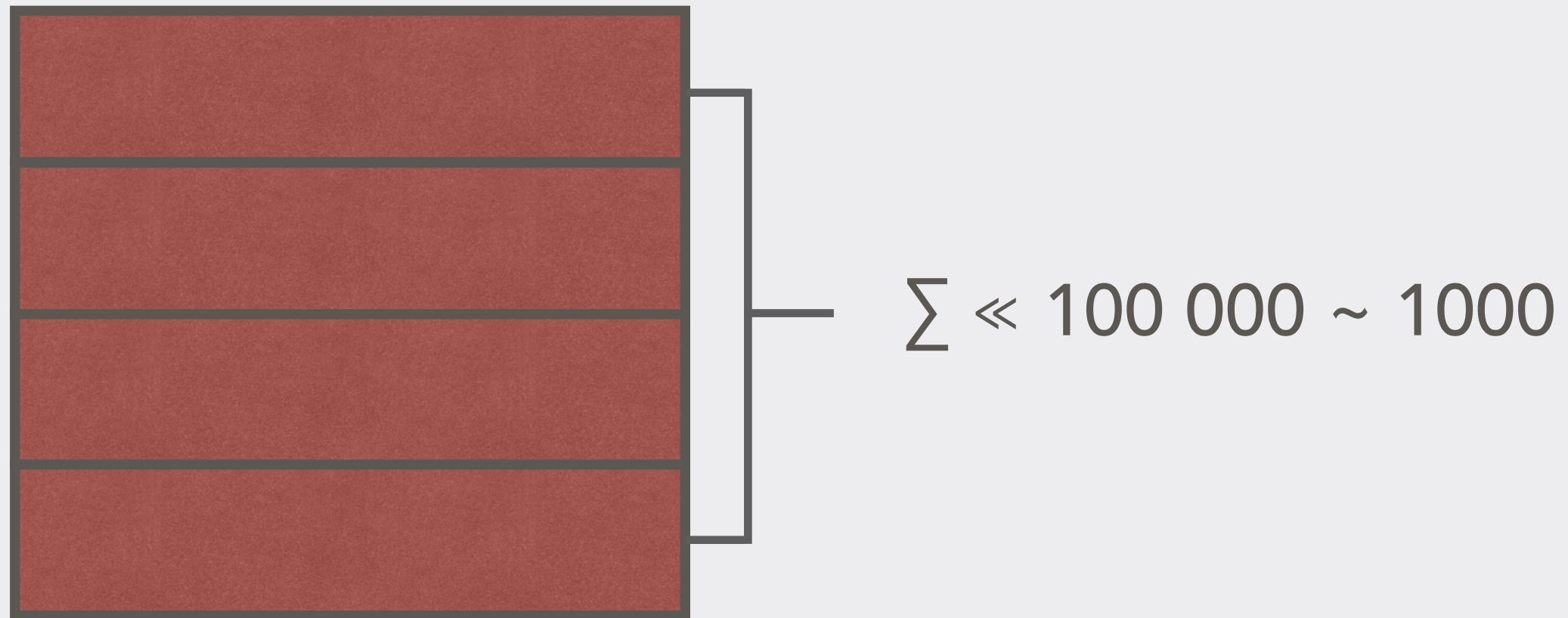


no extended header required

Context



96 / 256 bytes per instance



estimated upper bounds

large contexts: 256 kB

* 2 (reification)

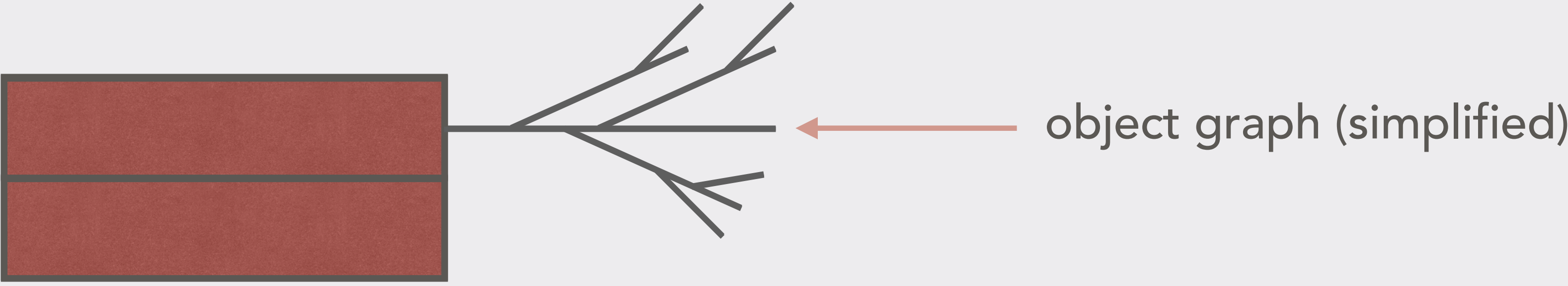
small contexts: 96 kB

large contexts: 512 kB

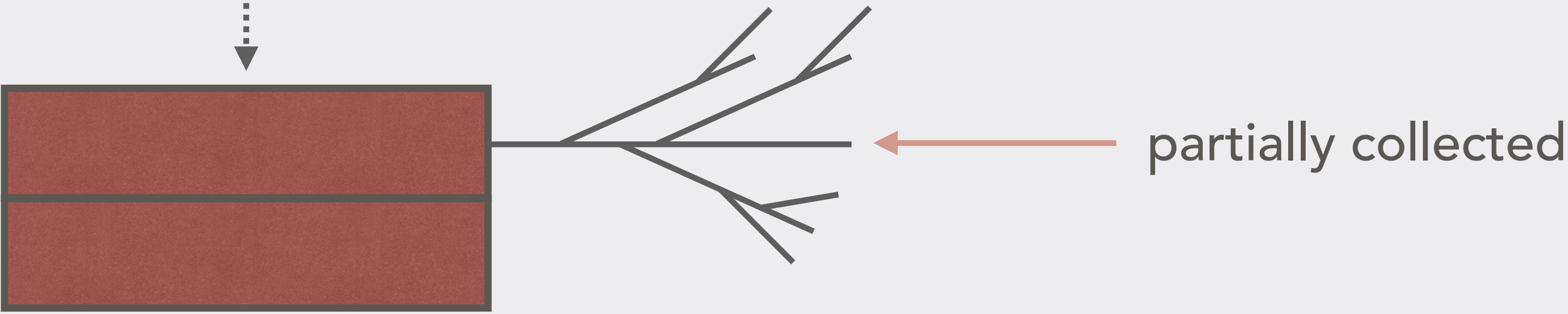
small contexts: 192 kB

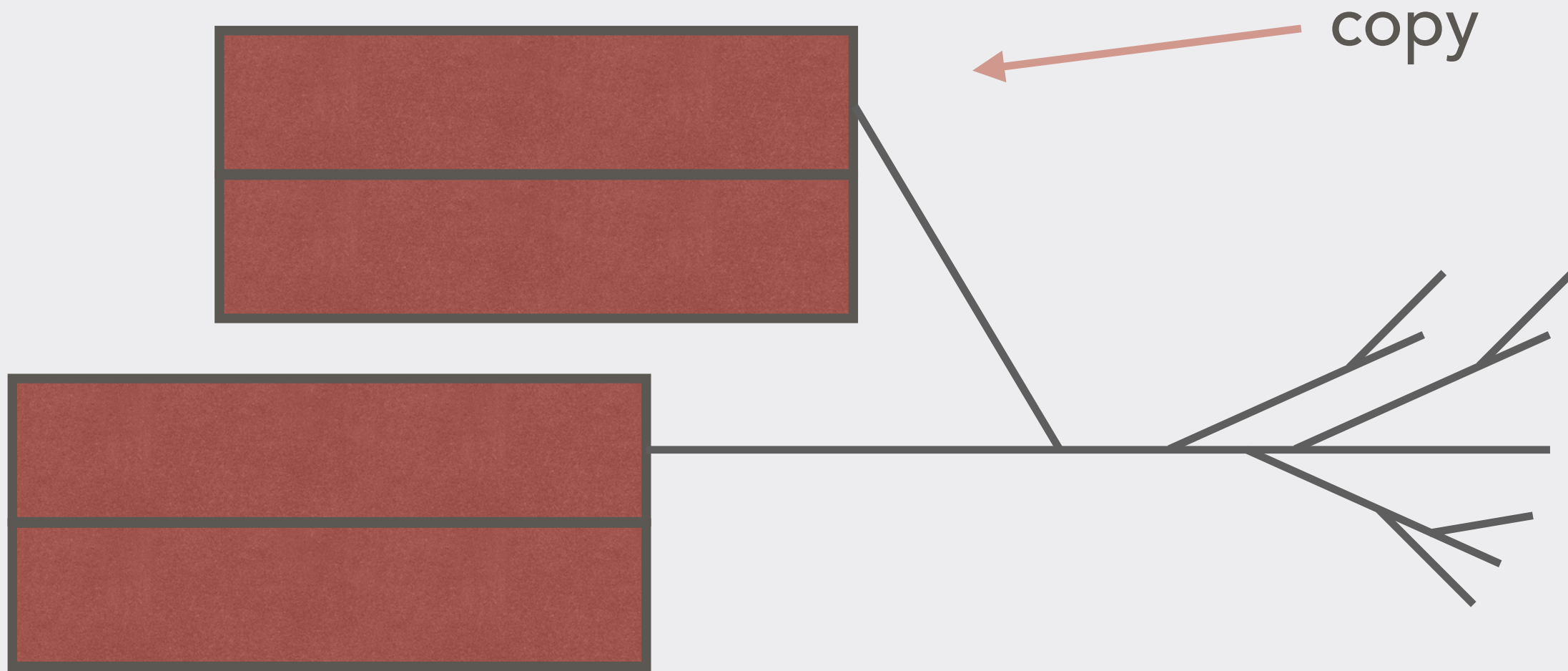
memory consumption of contexts:





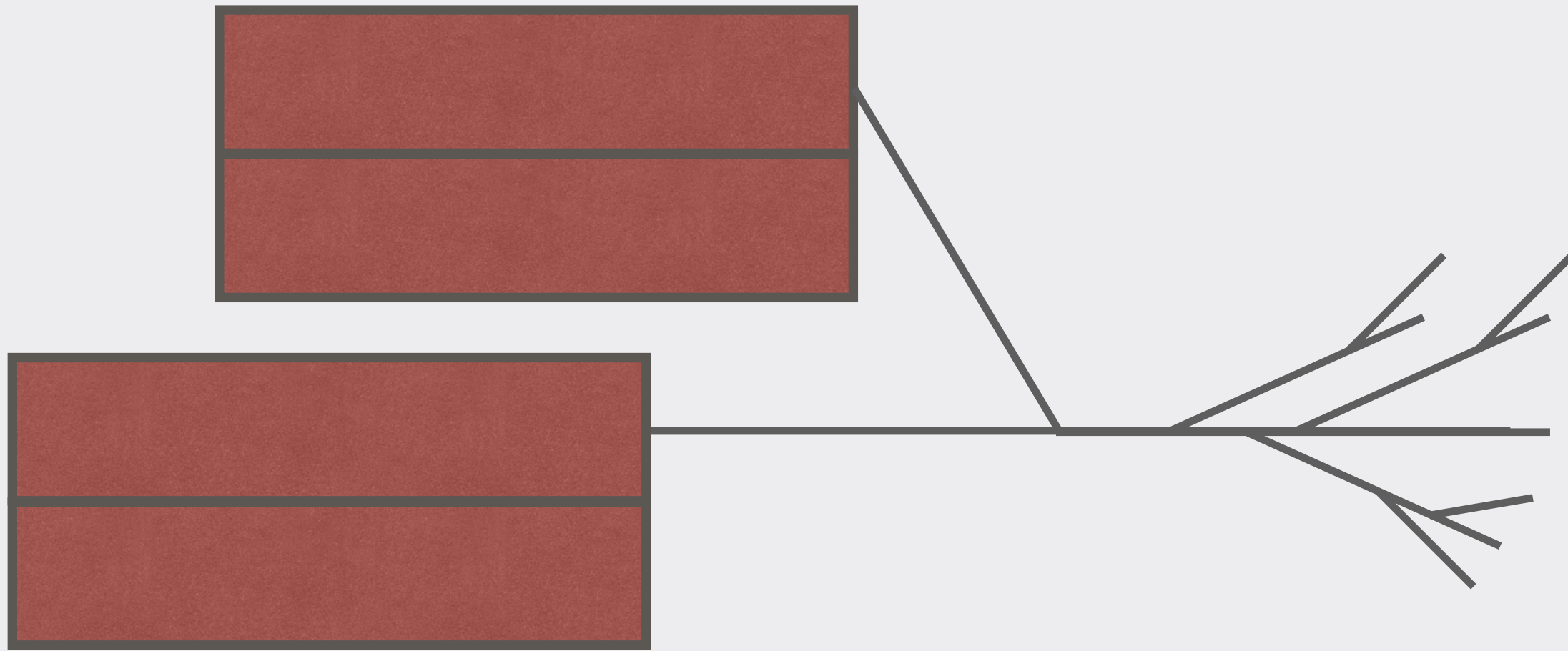
garbage collector





← copy

garbage collector
↓



← not collected

memory consumption of object graph:



PERFORMANCE

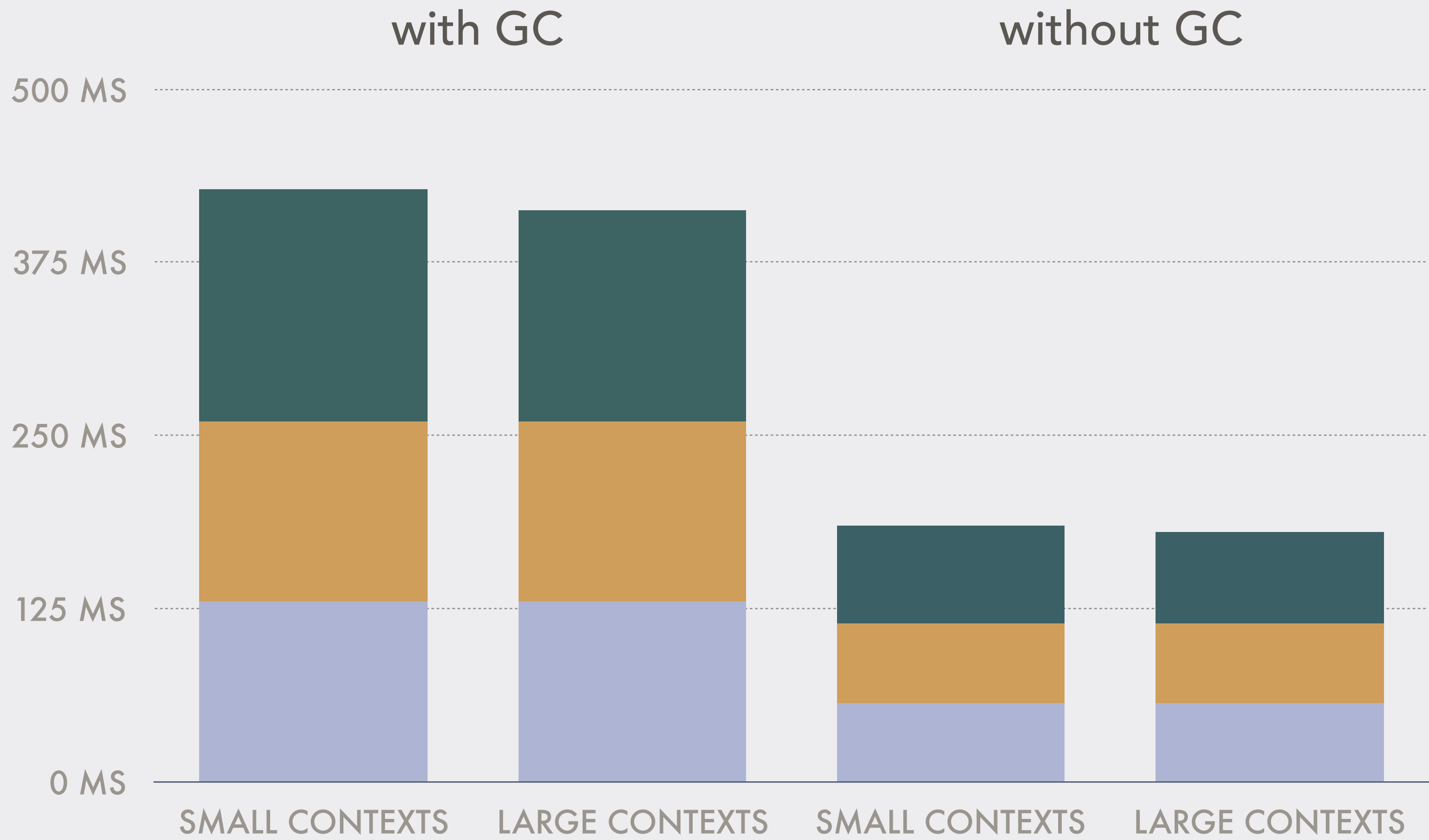


`fileListPromise := [self getFileList] promise.`



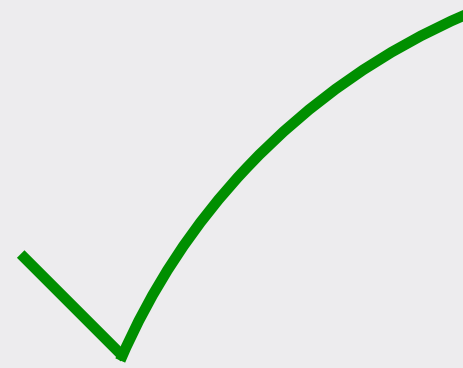
...

`fileListPromise` value.

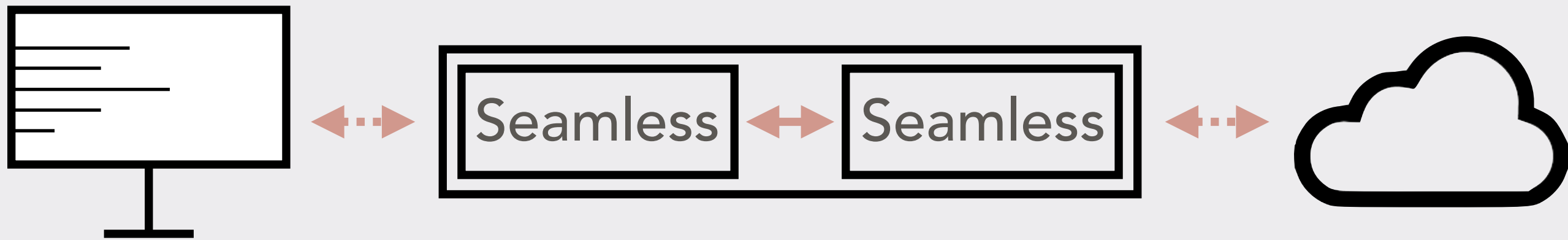


copying stack of 100 000 frames

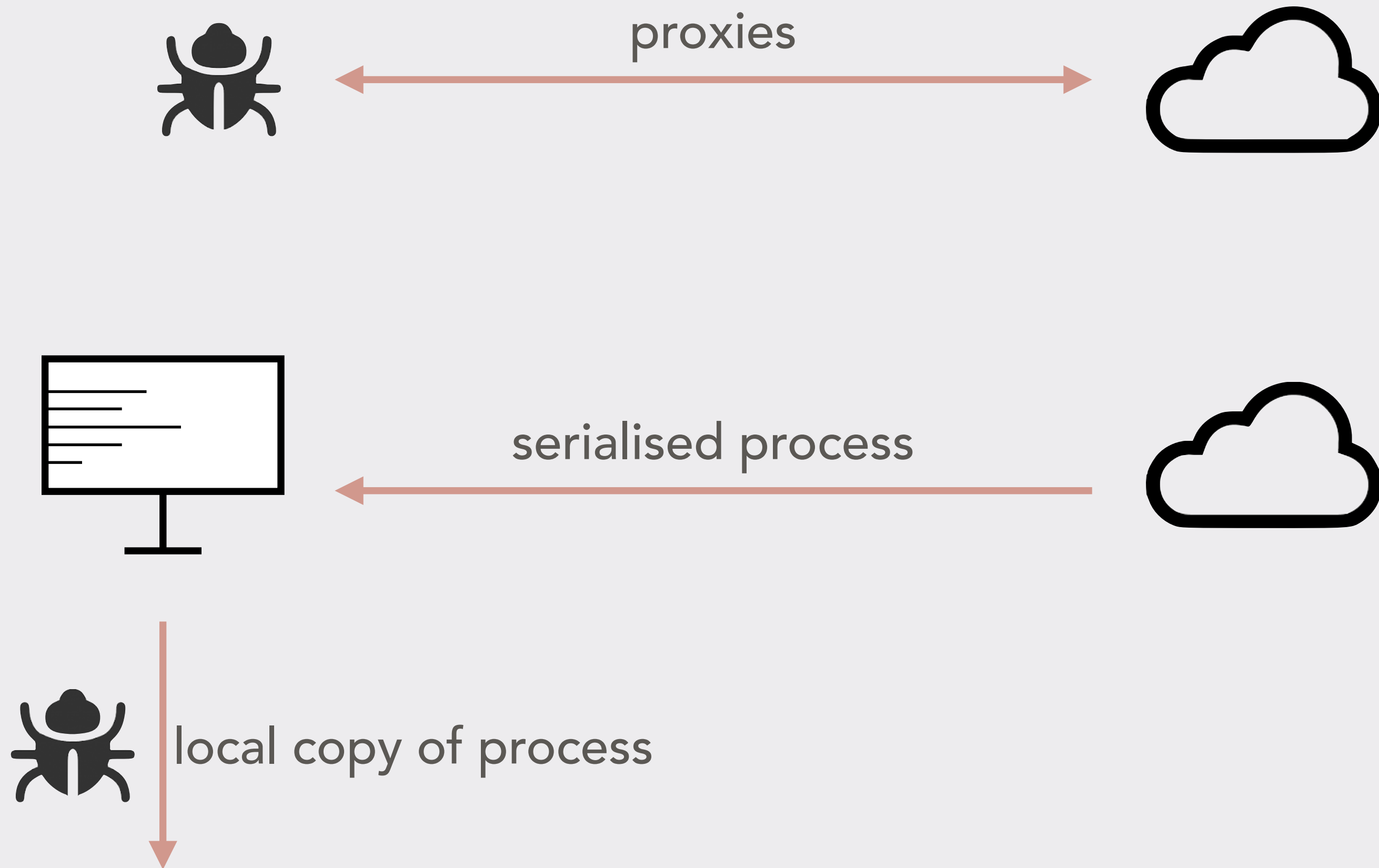
performance:



REMOTE COMMUNICATION



DEBUGGING



asynchronous network requests

promises

THREADS

asynchronous messages (actors)

events

