#### Martin is getting the projector to work with his laptop.

## **Replicated Service Objects**

A Strategy for Distributed Applications

GEMTALK

**Martin McClure** 

## Background: GemStone/S



#### Corporation Logic Development Corporation Gemstone - a new object oriented database system

C Development Corr ex text overtext distablese system



#### GemStone/S •Server-side Smalltalk •Object Database

### Server-side **Smalltalk** •Headless •Multi-User •Scalable

Object Database •One persistent "image" Shared transactionally Merged at commit Conflicts are detected

#### GemBuilder for Smalltalk (GBS) •Interfaces VW or VA Smalltalk to GemStone

#### Corporation Logic Development Corporation Gemstone - a new object oriented database system

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#### **Martin McClure**

Originally from St. Paul, Minnesota, Martin has worked with Smalltalk for over 10 years. He is glad to be here where he will work on GemBuilder for Smalltalk projects. In addition to reading science fiction, Martin is a glassblower and has plans to build a studio in his back yard. Some of his glass work is in his cube.

#### GemBuilder for Smalltalk (GBS) •Interfaces VW or VA Smalltalk to GemStone

#### **GBS** Main Features

 Forwarders Remote messaging Replicates Synchronized copy • (new) Remote messaging





























## **Transparent Distribution**

## Transparent Distribution

### **Good Idea**

## Transparent Distribution



#### Distribution Concerns Correctness •Reliability Performance

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#### Tools used

## Forwarders

#### Lessons

Test scaling
Test with latency
Need better design pattern

# Replicated Service Objects

## **Example:** Inspector Service

























## Principles

## •Replicate everything you'll need frequently

## Principles

#### •Represent information as basic objects when necessary.

## Principles

#### •Do everything you can predict in a single round trip.

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