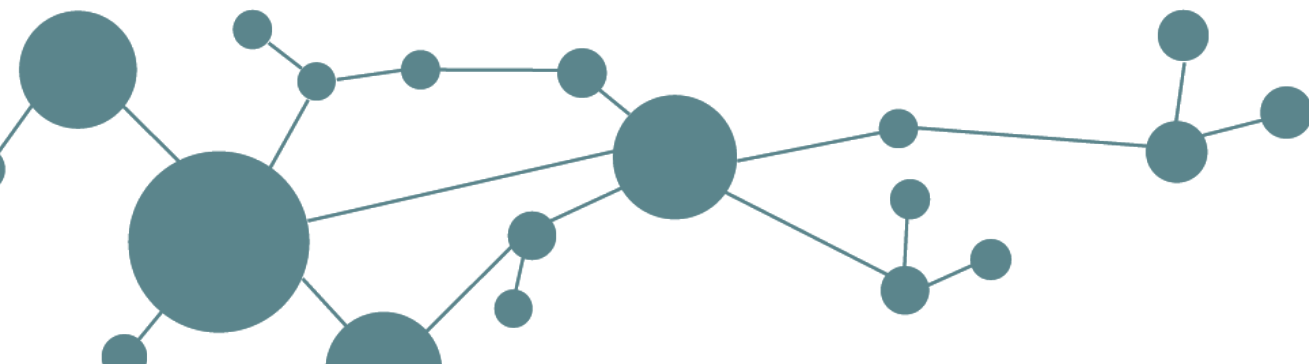


JavaScript for VW Applications

Holger Kleinsorgen & Jan Schümmer

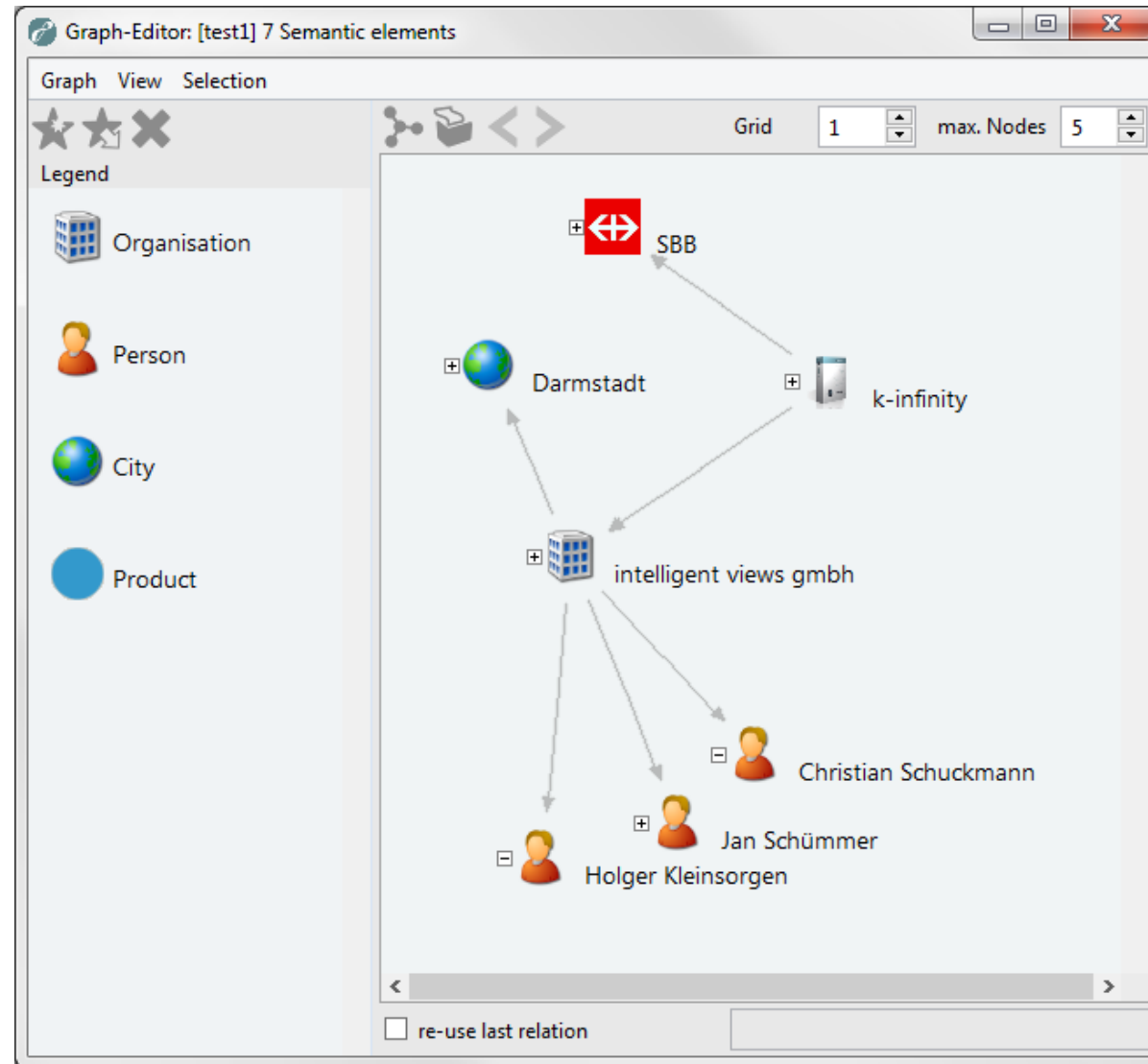
intelligent views, Darmstadt, Germany

ESUG 2014 – Cambridge, UK


















K-Infinity - our core product

- semantic database
- modelling
- querying
- data integration
- web frontend (Java)
- REST services
- highly configurable



→ need for scripting throughout the system

	First try: KScript	Smalltalk sandbox	JavaScript
easy to communicate			
easy to learn			
universal / wide spread			
suitable			
flexible			

Anything reusable out there?

only one dead ST implementation

3rd party C libraries

- tied to web environments
- uncertain future

Mozilla Rhino

- Java implementation would need JNI
- lack of flexibility for host object integration

We wanted real Smalltalk Objects without additional runtimes

**let's implement our own
parser and runtime**

What is important?

- conform to the specs
- easy to integrate host objects
- maintainable

What is not that important

- performance

→ simply follow the 250 pages of the ECMA 5 spec

Parser

- **PetitParser**
 - PEG + Memoizing + Stuff, Smalltalk notation
 - Tweaked for more precise error locations
- **separated into lexical and syntactical part**
 - follows structure of ECMA spec
 - adapted for PEG (no left recursions, alternatives parse first match)
- **quirks due to spec**
 - strict mode
 - distinguish regex literals from expressions
 - automatic semicolon insertion

Parser

```
VariableStatement :  
    var VariableDeclarationList ;
```

variableStatement

```
^ 'var' jseTokenParser , variableDeclarationList , automaticSemicolon  
  jseAction: [ : elements : sourceInterval |  
    self factory createVariableStatement: ( elements at: 2 ) sourceInterval: sourceInterval  
  ]
```

Runtime

- Everything represented by dedicated objects
 - JSEAbstractObject (Javascript objects and primitives)
 - JSEExecutionEnvironment + JSEExecutionContext
 - JSEBinding, JSEReference, JSEProperty
 - Implement algorithms of the spec
 - VW VM garbage collection
- Language core implemented by JSERuntimeImplementation
- Syntax tree transformed to code blocks
- Code blocks are evaluated in an execution context
 - Interpreted and thus quite slow

ECMAScript Language Specification 5.1, page 76

11.7.1 The Left Shift Operator (<<)

Performs a bitwise left shift operation on the left operand by the amount specified by the right operand.

The production *ShiftExpression* : *ShiftExpression* << *AdditiveExpression* is evaluated as follows:

1. Let *lref* be the result of evaluating *ShiftExpression*.
2. Let *lval* be *GetValue(lref)*.
3. Let *rref* be the result of evaluating *AdditiveExpression*.
4. Let *rval* be *GetValue(rref)*.
5. Let *lnum* be *ToInt32(lval)*.
6. Let *rnum* be *ToUint32(rval)*.
7. Let *shiftCount* be the result of *mask* & 0x1F.
8. Return the result of left shifting *lnum* by *shiftCount*.

11.7.2 The Signed Right Shift Operator (>>)

Performs a sign-filling bitwise right shift operation on the left operand by the amount specified by the right operand.

```

JSEAbstractObject>>leftShift: anotherObject
  " 11.7.1 The Left Shift Operator ( << ) "

  | leftNumber rightNumber shiftCount |
  leftNumber := self toSignedInteger32Value.
  rightNumber := anotherObject toUnsignedInteger32Value.
  shiftCount := rightNumber bitAnd: 16r1f.
  ^ (leftNumber bitShift: shiftCount) jseToSignedInteger32Value

```

ECMA conformance test suite

- about 11500 unit tests
- current result: 313 failures, 95 errors (4 %)
- browsers: between 8 and 52 failures / errors (0.06 % – 0.45 %)
- test cases helped to find the nifty / exotic parts
- decided to accept some failures for the time being

Demo time

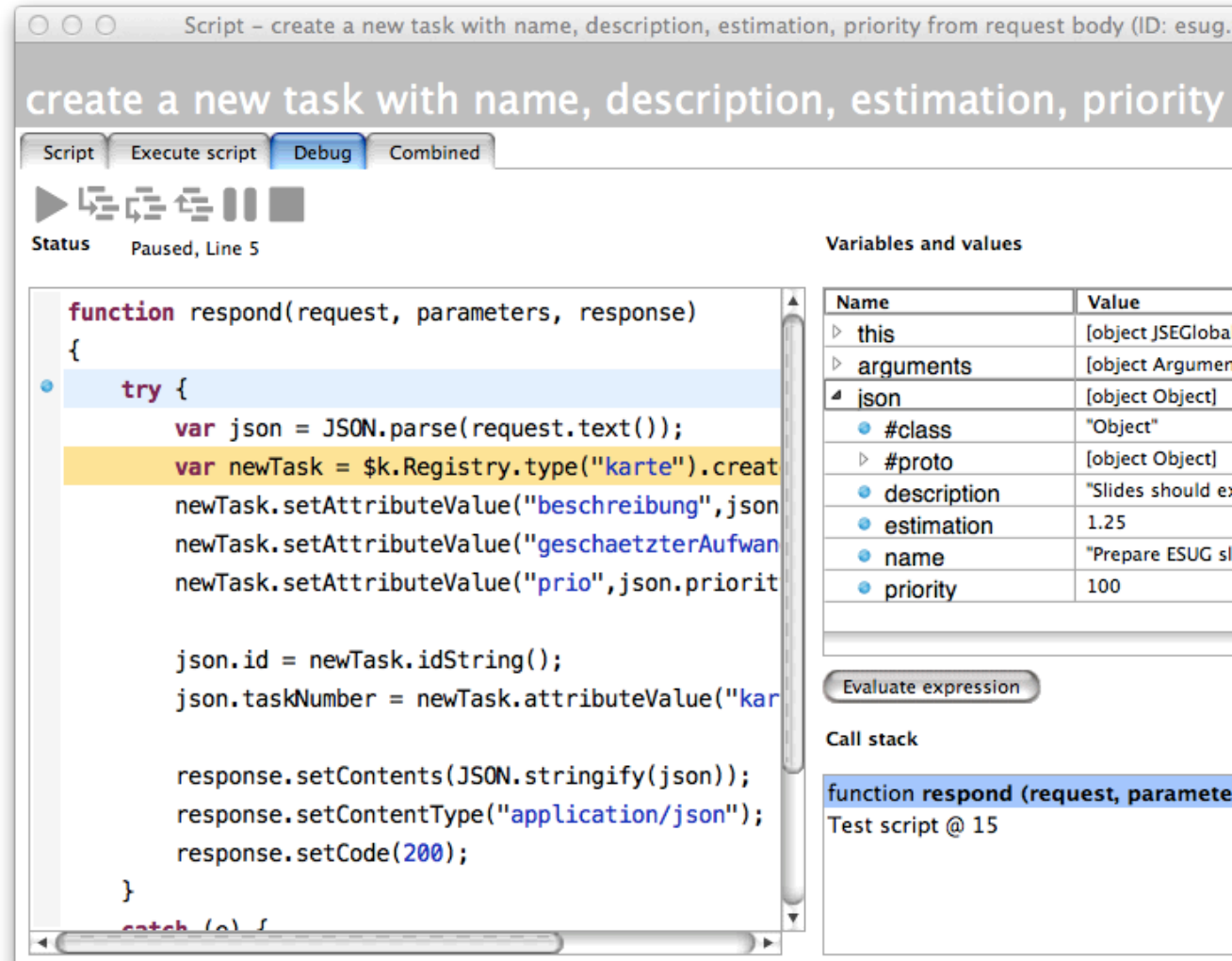
K-Infinity Integration

Usage Example

- definition of a REST service

Semantic Net API

Debugger



Script - create a new task with name, description, estimation, priority from request body (ID: esug. create a new task with name, description, estimation, priority

Script Execute script **Debug** Combined

Status Paused, Line 5

```
function respond(request, parameters, response)
{
  try {
    var json = JSON.parse(request.text());
    var newTask = $k.Registry.type("karte").create
    newTask.setAttributeValue("beschreibung", json
    newTask.setAttributeValue("geschaetzterAufwan
    newTask.setAttributeValue("prio", json.priorit

    json.id = newTask.idString();
    json.taskNumber = newTask.attributeValue("kar

    response.setContents(JSON.stringify(json));
    response.setContentType("application/json");
    response.setCode(200);
  }
  catch (e) {
```

Variables and values

Name	Value
▶ this	[object JSEGloba
▶ arguments	[object Argumen
▲ json	[object Object]
#class	"Object"
▶ #proto	[object Object]
description	"Slides should ex
estimation	1.25
name	"Prepare ESUG sl
priority	100

Evaluate expression

Call stack

```
function respond (request, paramete
Test script @ 15
```

Ups and Downs

The good parts

- (mostly) works as expected
- implementation was straight forward
- use cool JS libraries
- fast enough for our use cases

The cheesy parts

- parser hacks
- the "usual" browser objects are not available
- took some time

Wish list

- switch to single grammar
- switch to VW PEG Parser
 - nicer to read due to DSL, easier to maintain
 - already includes JS grammar, needs some tweaks though
- byte code compiler
 - only as a pet project, not required currently
- all test cases pass
- ECMA 6 (especially collections)

JavascriptEngine-Bundle

MIT License

Public Repository

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Thank you for your attention