# GemStone/S Update

Norman R. Green
Director, R & D, VMware Inc.
ESUG Conference 2012
Gent, Belgium



# Agenda

- GemStone/S 32
- GemStone/S 64 2.4.x
- GemStone/S 64 3.0
- GemStone/S 64 3.1



Thursday, August 30, 12

#### GemStone/S 32 Bit

- Yes, it's still in use, and in production!
- Last Major Release: 6.6.2 in Feb 2012
- 6.6.x Summary
  - Rudimentary multi-threaded garbage collection
    - Use native threads to perform I/O
  - Symbol Garbage Collection
    - Methods to locate and remove unreferenced symbols.
    - Non-canonical symbol detection
  - Methods to override commit-at-login behavior
    - lastLoginTime is committed at login time if UserProfile security is enabled.
    - Commit-at-login can now be disabled on a per-UserProfile basis.

#### GemStone/S 32 Bit

# ■ 6.6.x Summary

- Backup and Restore to/from NFS
  - Full backups may now be made to an NFS file system.
  - Full backups may be restored from an NFS file system.
  - Tranlogs may be restored from an NFS file system.
- POWER7 Certification (AIX only)
  - Add additional memory barriers required by POWER7 Processor

#### GemStone/S 32 Bit

### End of Life

- EOL for GemStone/S 32 bit is planned for Oct-2012.
- What does that mean exactly?
  - No more major releases.
  - No new product sales.
  - Support for existing customers will continue for 3 more years (2015).
  - Maintenance renewals beyond 2015 will not be accepted.

#### GemStone/S 64 2.4.x

### Current Releases

- 2.4.4.7
  - Critical bug fixes
  - A few minor new features
- 2.4.5
  - Critical and non-critical bug fixes
  - Several minor new features
- 2.4.5.1
  - Minor bug fixes
  - POWER7 certification

### Further Details

- Release Notes
- http://community.gemstone.com/display/GSS64/Documentation



Thursday, August 30, 12

#### GemStone/64 3.0

- 3.0 shipped on June 15, 2011.
- 3.0 was a major step forward in features and performance.
- Adoption has been (predictably) slow.
- Native Code Virtual Machine
  - Converts byte codes to native instructions
  - JIT design conversion occurs at first method invocation.
  - 25% to 100% speed improvement

#### GemStone/64 3.0

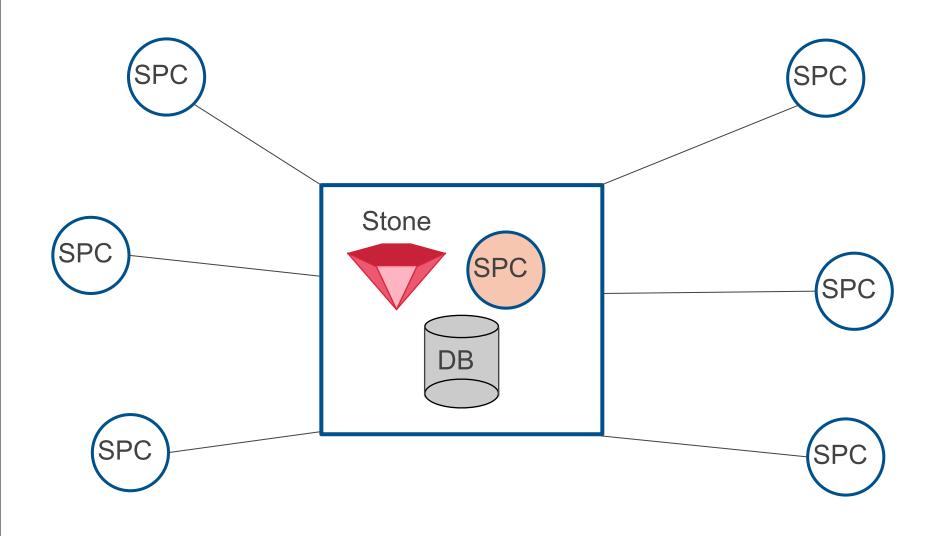
- Foreign Function Interface (FFI)
  - Load shared libraries.
  - Call C functions without writing C code.
  - All coding can be done in Smalltalk
  - Martin presented FFI at STIC 2011

#### GemStone/S 64 3.1.x

- Current Releases
  - 3.1 July 6, 2012
  - 3.1.0.1 August 28, 2012
- Next Release
  - 3.1.1 Q1, 2013
    - Bug fixes

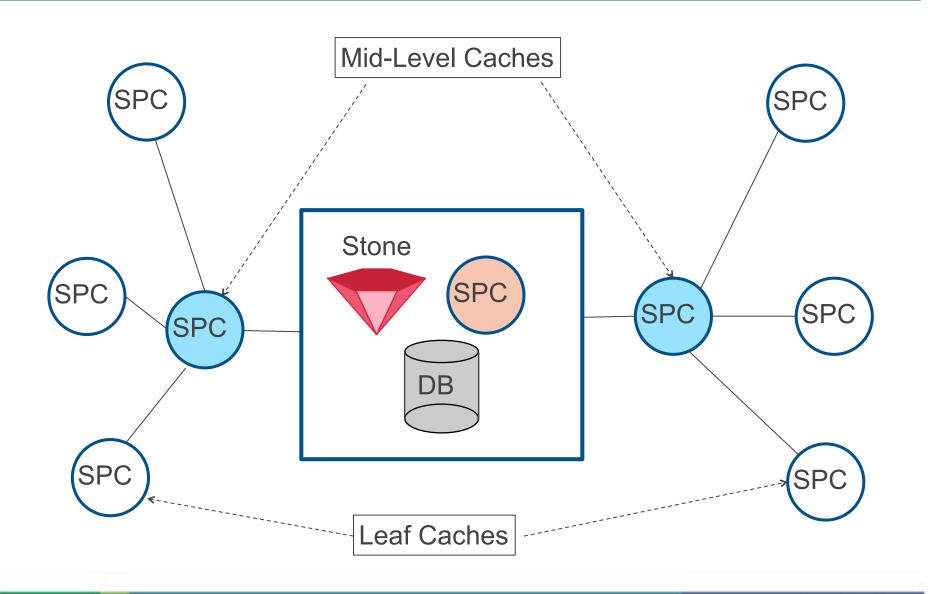
- Mid-Level Shared Caches
  - Caches that sit between the stone cache and a remote SPC
  - Benefits
    - Better caching.
      - 3 caches to look for pages rather than 2
    - Reduced Network I/O on Stone Server
      - 500 remote caches can red-line a 10 GB/s network!

### Classic Remote SPC "Star" Configuration



**vm**ware

### Mid-Level Cache Configuration



**vm**ware

- Mid-Level Shared Caches
  - Creating a Mid-Level Cache
  - 1.Start the netldi on the remote (leaf cache) host, mid-level host, and stone server
  - 2. From the leaf-cache host, do a normal remote login
  - 3. Run this code to create the mid-cache:

### System

```
midLevelCacheConnect: midLevelHostName
```

cacheSizeKB: aSize

maxSessions: nSess

- Mid-Level Shared Caches
  - Connecting to an Existing Mid-Level Cache
  - 1. From the leaf-cache host, do a normal remote login
  - 2. Run this code to connect to the mid-cache:

System midLevelCacheConnect: hostName

- External Password Validation
  - Passwords may now be stored and managed outside of GemStone.
  - 2 New Options
    - LDAP = Lightweight (ha!) Directory Access Protocol
    - UNIX password

- External Password Validation
  - User ID Aliases are Supported
    - GemStone user ID may or may not match external user ID.
    - Example:
      - GemStone UID: 'normg'
      - LDAP UID: 'norm.green'

- External Password Validation
  - LDAP Uses OpenLDAP and OpenSSL libraries (shipped with GemStone).
  - UNIX Uses getpwnam() / getspnam() UNIX calls.

- External Password Validation
  - Enabling LDAP authentication for a UserProfile:

```
| u |
u := AllUsers userWithId: 'normg'.
u enableLDAPAuthenticationWithAlias: 'norm.green'
baseDN: 'uid=%s,ou=LdapTesting,dc=gemstone,dc=com'
filterDN: nil .
System commitTransaction .
```

- Multi-threaded Operations
  - The following operations are now multi-threaded:
    - markForCollection
    - objectAudit
    - findDisconnectedObjects
    - countInstances
    - listInstances
    - listReferences
    - GsObjectInventory
    - findObjectsLargerThan
    - Epoch Garbage Collection
    - Write Set Union Sweep (part of GC finalization)
  - Native (OS) threads are used.
  - Each thread is a unique GemStone session
  - Each thread takes a shared page cache slot.



- Multi-threaded Operations
  - Aggressiveness Is Controlled By 2 Parameters:
    - Number of threads
    - Percent CPU Active
      - Means total CPU load on the server across all cores.
      - Threads will start sleeping if the threshold is exceeded.
  - Both Parameters Can Be Adjusted On The Fly
    - SystemRepository

```
setMultiThreadedScanThreads: numThreads
```

maxCpu: aPercent

- Multi-threaded Operations
  - The default methods are NOT aggressive
  - If you want speed, use the fast\* methods
    - markForCollection uses 2 threads
    - fastMarkForCollection uses up to 16 threads

- ProfMonitor Improvements
  - New implementation supports sample intervals down to 1 microsecond (1000 ns).
  - New Class Protocol
    - ProfMonitor monitorBlock: aBlock downTo: hits intervalNs: ns
    - ProfMonitor monitorBlock: aBlock intervalNs: ns

- Built-In Monticello Support
  - Monticello Support is now available "out of the box"
  - Protocols:
    - GSPackageLibrary loadMczFile: aFile fromRepositoryPath: aPath
    - GSPackageLibrary loadLastVersionOf: packageName fromRepositoryPath: aPath

- Array Literal Syntax
  - Run-time Constructor

```
• 2.x: #[ 1, 2, 3 ]
• 3.0: { 1 . 2 . 3 }
```

Compile-time Constructor (unchanged)

```
• # ( 1, 2, 3)
```

- In 3.0, the old 2.x Array syntax can be enabled by running this code after login:
  - System gemConfigurationAt: #GemConvertArrayBuilder put: true
- ByteArray Literal Syntax (new)
  - # [ 0 1 254 255 ]



- Exception Handling
  - In 3.0, ANSI exceptions are fully supported.
  - ANSI exceptions are class-based.
  - Old GemStone Exception class is deprecated, but still works in some cases.
  - GemStone error numbers are deprecated.

- New Special Selectors
  - The following selectors are inlined by the compiler and may not be overloaded:
    - ifNil: • ifNotNil: • ifNotNil:ifNil: • ifNil:ifNotNil: isSmallInteger isInteger isNumber isFloat • isSymbol isExceptionClass isExecBlock

isArray

- Segment is renamed GsObjectSecurityPolicy
  - We've wanted to change that for a long time.

- Dynamic Instances Variables
  - Add instance variables on the fly!
  - No instance migration required.
  - Replaces object tags
  - Methods:
    - Object dynamicInstVarAt: aSymbol
    - Object dynamicInstVarAt: aSymbol put: anObject
    - Object removeDynamicInstVar: aSymbol

# LargeInteger Changes

- New class: LargeInteger
  - Replaces both LargePositiveInteger and LargeNegativeInteger
  - Existing Instances:
    - LargePositiveInteger -> ObsoleteLargePositiveInteger
    - LargeNegativeInteger -> ObsoleteLargeNegativeInteger
  - Instances are automatically converted when loaded into object memory.
  - To convert manually, send:
    - anObsoleteInt convert

- ScaledDecimal Changes
  - New format:
    - mantissa (SmallInteger or LargeInteger)
    - scale (SmallInteger) power of 10
  - New Literal Notation (ANSI compliant)
    - 1.23s2
      - Mantissa: 123
      - Scale: 2

# ScaledDecimal Changes

- GS/64 v2.x ScaledDecimal is now FixedPoint in 3.0
- Instances are automatically converted
- New Literal Syntax:
  - 1.23p2
    - Numerator: 123
    - Denominator: 100
    - Scale: 2

New Class/Metaclass Hierarchy

2.x

3.0

- Object
  - Behavior
    - Metaclass
    - Class

- Object
  - Behavior
    - ObsoleteMetaclass
    - Module
      - Metaclass3
        - Class
- After upgrade, existing Metaclasses become ObsoleteMetaclass
- Newly created classes will have a class of Metaclass3
- Applications which are sensitive to the superclass of Class or Metaclass will need to be adjusted.

### Performance Improvements

- Aborting A Transaction
  - Round trips to stone reduced from 2 to 1

### Performance Improvements

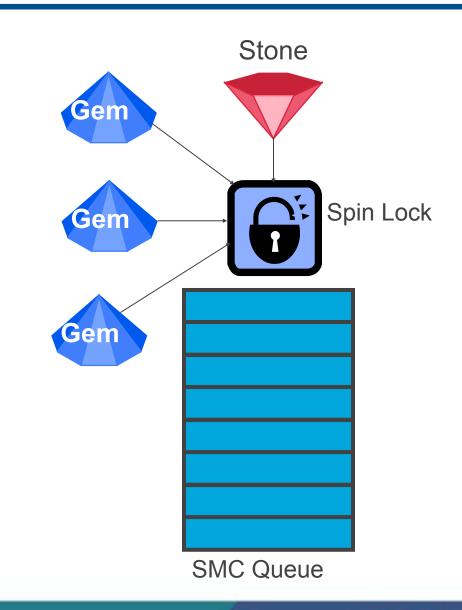
# Old SMC Design

#### Gem Procedure

- Get SMC queue lock
- Add self to SMC queue
- Release SMC queue lock
- Wait on semaphore for stone's response.

#### Stone Procedure

- 1. Get SMC queue lock.
- 2. Remove all requests from SMC queue.
- 3. Release SMC queue lock
- 4. Process Requests



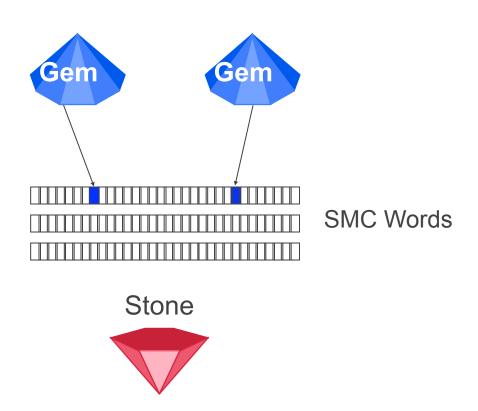
# New SMC Design – No Lock or Queue

#### Gem Procedure

- Set my bit (atomic OR)
- Wait on semaphore for stone's response.

#### Stone Procedure

- 1. For each 64-bit session word:
  - Read and clear all bits (atomic AND).
- 2. Process Requests



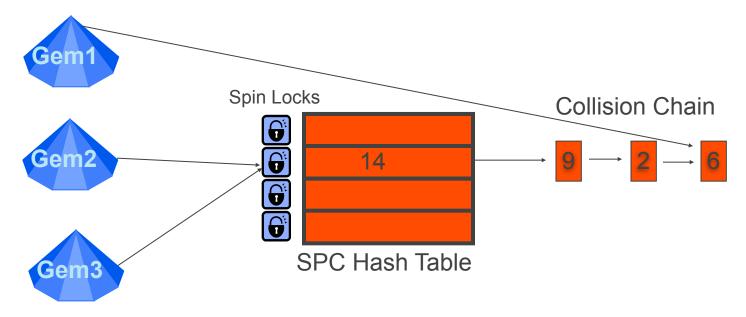
## Session Priority

- Elimination of SMC queue means sequence of sessions requesting service from stone is not preserved.
- Session Priority added to compensate.
- Session Priority Values:
  - 0 lowest (Reclaim and Admin GC gems)
  - 1 low
  - 2 medium (default)
  - 3 high
  - 4 highest
- Session holding (or about to receive) the commit token always has highest priority.

- Session Priority Protocol
  - System setSessionPriority: anInt forSessionId: aSessionId
  - System priorityForSessionId: aSessionId

- Shared Cache Hash Table Read Locks
- SPC Hash Table is a dictionary in shared memory
  - pageId -> cache offset (address)
  - 2.x Design
    - All hash table row accesses were serialized by spin lock.
    - Result: All lookups are serialized.
  - 3.0 Design
    - Each hash table row now has a reference count and a write lock.
    - Result: Lookups are done in parallel.

Serialized Hash Table Lookups In 2.x

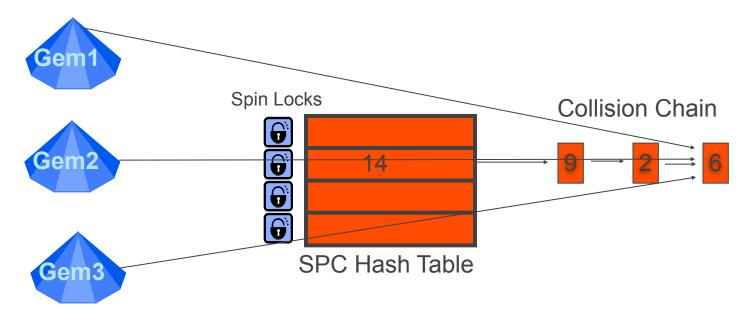


- •3 Gems want to lookup page 6.
- •Each gem must hold the lock to perform the lookup.

If the lookup time is *n*, then:

- •Gem1: *n*
- •Gem2: 2n
- •Gem3: 3n

Parallelized Hash Table Lookups In 3.0



- •3 Gems want to lookup page 6.
- •All 3 lookups can be done simultaneously!

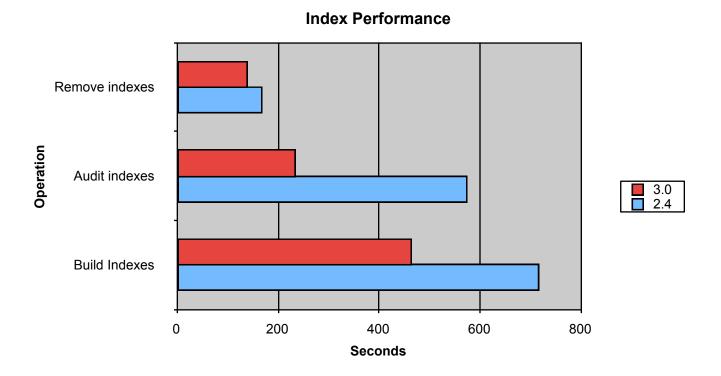
If the lookup time is *n*, then:

- •Gem1: *n*
- •Gem2: *n*
- •Gem3: n



- New Tranlog AIO System
  - POSIX AIO calls (aio\_write()) removed.
    - Too many OS bugs
  - Replaced With Our Own Code
  - Based on Native OS Threads
  - New Config Parameter:
    - STN\_NUM\_AIO\_WRITE\_THREADS Number of native threads started to perform tranlog writes.

## **Index Performance Improvement**



- Solaris 10 SPARC
  - Tranlogs on solid state disks
- Extents on raw partitions.
- 2M element collection

5 Equality Indexes



Thursday, August 30, 12

## Hot-standby database support

- Automatically synchronize 1 or more hot standby databases across a LAN or WAN.
- Real-time tranlog replay
- Failover support
- Automatic reconnect support

## Support for UTF & Locale-specific collation using ICU

- Interface to the International Components for Unicode (ICU) libraries.
- ICU is a widely used open source set of libraries providing Unicode and globalization support for software applications.

## Secure RPC logins using SSL

- All RPC logins now use Secure Socket Layer (SSL) and Secure Remote Password (SRP) to establish the initial connection between the GCI client and gem and to authenticate passwords.
- Passwords are now stored in GemStone in the encrypted form used by SRP.

**vm**ware<sup>\*</sup>

## Backup and restore reimplemented as multi-threaded

- For multi-file backups, the protocol that created or restored backup files in a sequence of commands has been removed
- All backup files are created or restored simultaneously
- Multi-file backups are now created or restored by a single command rather than repeated calls to continue\* methods
- Written in parallel, using separate threads to write to each file after initial material is written to the first file.

## Symbol garbage collection

 If enabled, this occurs automatically in the background and requires no management.

## Garbage Collection Enhancements

- Ability to defer reclaim under low free space conditions
- Further optimizations to MFC
- The FFI has a number of changes and improvements

#### Nested Transactions

- Create up to 16 sub-transactions which may be independently aborted or committed.
- Protocol:
  - System beginNestedTransaction
    - Begin a new nested transaction
  - System abortNestedTransaction
    - Roll back changes made in this nested transaction only.
  - System commitNestedTransaction
    - Commits the modifications made in the current nested transaction to the next outer-level transaction.
    - Changes are NOT seen by other sessions until the outer-most transaction is committed.
    - Write-write conflicts with other session are not detected here.

#### GemStone/S 64 3.1

## IPv6 Support

- 3 Address protocols now supported:
  - IPv4
  - IPv6
  - IPv4-mapped IPv6
- New Config File Options:
  - STN\_LISTENING\_ADDRESSES A list of 0 to 10 addresses upon which stone should listen for login connections.
- For More Info:
  - RFC 2373
  - RFC 4291
  - RFC 4038

#### GemStone/S 64 3.2

- Target Date
  - 3.2 Q3, 2013
- New Features
  - Multi-threaded page reclaim sessions.
  - Additional multi-threaded garbage collection options.
  - Additional Unicode character features
  - Thread-safe GCI (Customer C Interface)
  - Optimize GemStone/S to run on ESXi.
  - Add protection for DoS attacks.
  - Load Balancer balance loads across multiple nodes.

#### Questions?



VMware Inc.

15220 NW Greenbrier Pkwy. Suite 150 Beaverton, Oregon, 97006

www.vmware.com

Norman R. Green Director, R&D normg@vmware.com

(503) 533-3710 direct (503) 804-2041 mobile



# Ruby that Scales

## **GemStone/S HIstory**



1982	32-bit	64-bit
•		
•		
1986	1.0	
•		
•	1.5	
1990	2.0	
	3.0	
•	4.0	
•	5.0	
•	5.1	
	3.1	
2000		
	6.0	
	6.1	
•		1.0
•		1.0 2.0
	6.2	2.2
	6.3	2.3
	6.5	2.4
2010	6.6	2 0
•	0.0	3.0 3.1
•		5.1



First GemStone customer, May 1986

**vm**ware



The future is here, it's just not evenly distributed yet.

- William Gibson