

IWST 2011 Preliminary program

Session 1 : 13h30:15h05

	<i>Intro</i>	Lagadec	5'
6	<i>Fuel: A Fast General Purpose Object Graph Serializer</i>		15'+5'
7	<i>Using First-class Contexts to realize Dynamic Software Updates</i>		15'+5'
10	<i>A Smalltalk implementation of Exil, a Component-based Programming Language</i>		15'+5'
5	<i>Klotz: An Agile 3D Visualization Engine</i>		10'+5'
13	<i>A programming environment supporting a prototype-based introduction to OOP</i>		10'+5'

Session 2: 15h30:17h00

4	<i>Memoization Aspects: a Case Study</i>		15'+5'
11	<i>MDE-based FPGA Physical Design. Fast Model-Driven Prototyping with Smalltalk</i>	Lagadec	15'+5'
2	<i>Ghost: A Uniform, Light-weight and Stratified Proxy Model and Implementation</i>		10'+5'
9	<i>Challenges to support automated random testing for dynamically typed languages</i>		10'+5'
3	<i>PHANtom: a Modern Aspect Language for Pharo Smalltalk</i>		15'+5'

Session 3: 17h15:18h00

8	<i>Talents: Dynamically Composable Units of Reuse</i>		15'+5'
12	<i>Towards Structural Decomposition of Reflection with Mirrors</i>		15'+5'
	<i>Closing</i>	Lagadec	5'