

# **Alan Knight**

#### Engineering Manager – Cincom Smalltalk







#### **Overview**

- Concepts
- Cincom Usage
- Current work
  - Tools
  - Database back-end
  - Loader
- Future plans



## Concepts

- Cincom Smalltalk source code control system
  - VisualWorks, ObjectStudio, WebVelocity
- Started as alternative to ENVY/Manager
- Relational database back-end
- Central database
  - But "replication" allows more distributed usage
- State rather than changes



## **Internal Cincom Processes**

- Action Request (AR)
  - MARS system
- Trunks and branches by naming conventions
  - **7.7.1** 132
  - 7.7.1 132 + AR 55555 3
- All code changes in branches, merged onto trunk when AR code passes review
- Oracle, SQL Server, Postgresql with replication



## ...Cincom Processes

#### Store AR Support

- Compare/Load/Merge by AR
- Package-level operation
- Tool support in IDE
  - Knows which AR is being worked on
  - Automated support for naming convention
- Very minimal and simple...
- .... But very useful
- Shared integration image for base
- "head" scripts

Compare Which Versions?	
<ul> <li>Kernel-Support(7.7 - 14 + AR 49044 1,aknight)</li> <li>Kernel-Support-Tests(7.7 - 3 + AR 49044 1,aknight)</li> <li>System-Support(7.7 - 19 + AR 49044 1,aknight)</li> </ul>	
Vew version to compare/load/merge Jnpublished changes will be lost Loaded version is not the branch base Already loaded No version loaded yet Cancel Accept	



## **Current Work**

- Tools
- Atomic Loading
- Database Back-End
- Garbage Collection
- Constraints and Indexes
- Miscellaneous



## Tools

- Major revisions of Store tools (still very much in progress)
  - Inevitable disruptions, but hopefully progress
- Problems
  - Old browser framework
  - Inconsistent
  - Poor internals, Poor UI
  - Performance
- Browsing with RB
- Code Comparison
- Merge, GC



# Loading

- Load via file-in
  - Compile failures lead to broken image
  - Order dependencies
  - DLL/CC
  - Do-it-yourself brain surgery
- Atomic Loading
  - Temporary namespaces for compiling code
  - All code installed at once
  - Brain surgery made easy



## **Atomic Loading Caveats**

- Not all brain surgery is easy
- Adding/Changing compilers
  - Later code needs to be compiled using earlier code
  - Install Early
    - Some cases can be recognized (Parser subclasses)
    - Package property #installBeforeContinuing
  - Package granularity
- Other dependencies possible



### **Analysis Loader**

- Upcoming Work
- Current loader goes strictly in package order
- Instead, look at the entire bundle being loaded
  - Sort definitions by required load order
- Makes it much easier to organize code as desired
  - Packages as categories versus packages as independently loadable entities



#### Database

- Various schema issues
- Naïve object-relational mapping
  - Hard to optimize for schema
  - Hard to change schema
  - No real model
- Moved to GLORP framework, StoreForGlorp
- Numerous advantages, but tradeoffs
  - Space vs Time
  - Boundaries of caching



#### Misc

- Database constraints and indexes
  - Help ensure integrity
  - Avoid two packages with same version name
  - Some queries much faster
- Much better treatment of edge cases with Overrides
- History preserved across package renames
- Consistently use server timestamps
- More automation-friendly



## **Future Possibilities**

- Further tools improvements
- Schema changes
- Optimizations
- Configuration management
  - Work with non-loaded components
  - Logic for variations
  - Level independence
- Many possibilities



#### Demo





# **Thank You!**



#### **Bonus slides if time permits**



#### **Database- Schema**

- Significant schema issues
  - Performance (Blobs, lack of indexes)
  - Semantics
    - Methods, class definitions, directly connected to package
    - Concept of class extension must be constructed
    - Painfully slow
  - Excess stuff (e.g. separate metaclass definitions)



## **Database - Model**

- Weak model
  - Directly coded to database entities
  - Naïve O/R mapping
  - No resemblance to Smalltalk meta-objects
  - Difficult for tools to work with
- StoreForGlorp
  - Much stronger model
  - Still somewhat constrained to the database entities
  - Much closer to meta-objects

