Using the Meta-Environment for Model-Driven Engineering

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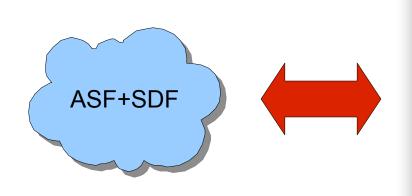


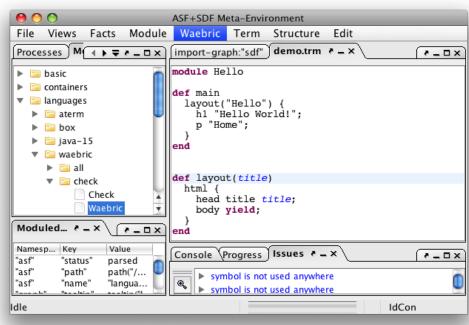
Introduction

- Me: Tijs van der Storm
- Researcher (CWI) / teacher (UvA)
- Interests:
 - Software evolution
 - Programming languages
- Today:
 - Using the Meta-Environment...
 - for Model Driven Engineering (MDE)

The Meta-Environment

a programming environment for languages





ASF: Algebraic Specification Formalism

SDF: Syntax Definition Formalism

Introducing the Meta-Environment

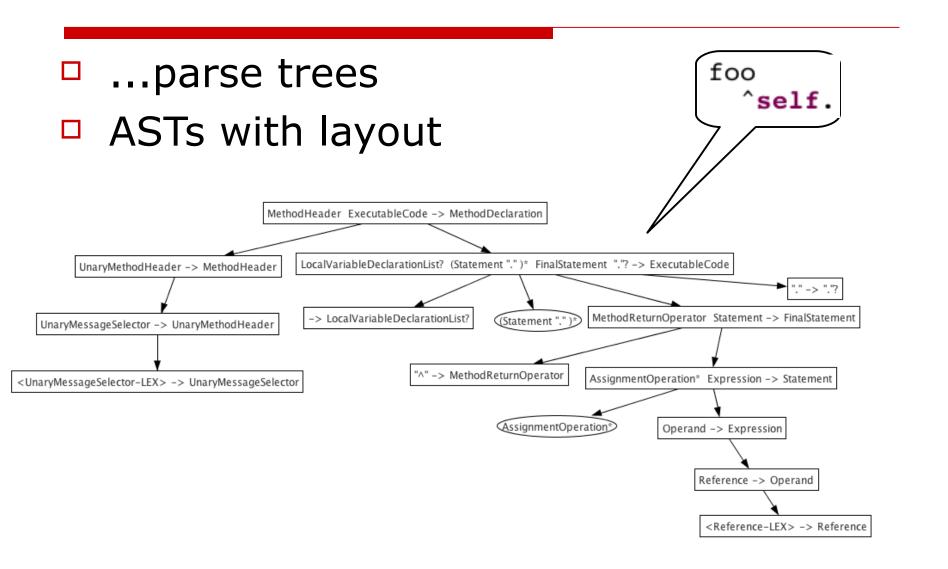
...in counterpoint with Smalltalk

Smalltalk

Everything is an object

Everything is (parsed) "source code" (also called "terms")

Terms are trees



Smalltalk

Every object has a class

All source code has syntax (defined by context-free grammars)

SDF: Syntax Definition Formalism

- Similar to EBNF
- GLR parsing

Modular

Scannerless

Arbitrary CFGs

Disambiguation

context-free syntax

UnaryMessageSelector

BinaryMessageSelector BindableIdentifier

Keyword BindableIdentifier

KeywordMethodHeaderSegment+

UnaryMethodHeader

BinaryMethodHeader

KeywordMethodHeader

MethodHeader ExecutableCode

- -> UnaryMethodHeader
- -> BinaryMethodHeader
- -> KeywordMethodHeaderSegment
- -> KeywordMethodHeader
- -> MethodHeader
- -> MethodHeader
- -> MethodHeader
- -> MethodDeclaration

Smalltalk

All computation occurs through messages

All computation is transformation (described using rewrite rules)

ASF: Algebraic Specification Formalism

- Concrete syntax
 - Match
 - Construct
- Term rewriting
- Purely functional
- Automatic traversal
 - traversal functions

```
x * (y + z) =
  x * y + x * z
if !x then S1 else S2 =
  if x then S2 else S1
compile(while x do S) =
    LOOP:
       load x;
       iz END;
       compile(S);
       jmp LOOP;
    END:
```

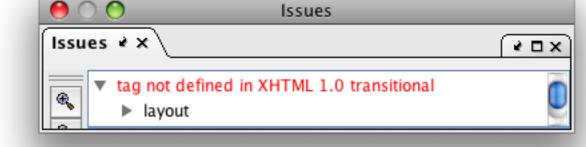
Smalltalk

The language = the environment

Languages are environment contracts (environment knows about some languages)

Integration in the environment

- Little languages
 - Errors
 - Facts
 - Formatting
 - ...



- Easily extended
 - Define a language
 - + GUI plugin

What does it have to do with MDE?

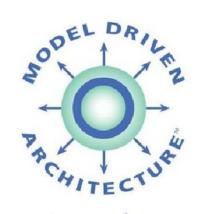
What is MDE anyway?



Magritte



Fame





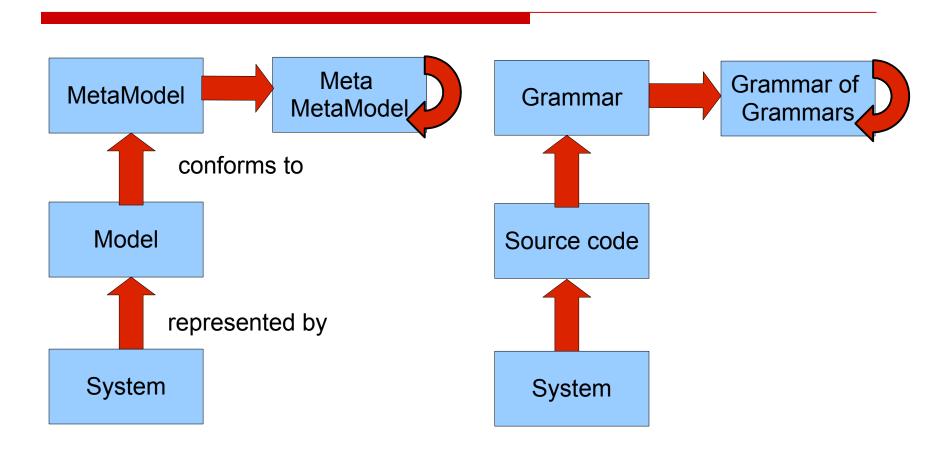


MBA Smalltalk

Model driven engineering

- Domain specific notations
 - graphical
 - textual
- Transformation
 - code generation
 - model-to-model
 - "compilation"

MDE & the Meta-Environment



Adapted from: Jean Bézivin, On the Unification Power of Models, UML 2003

A little language for Markup



A simple example

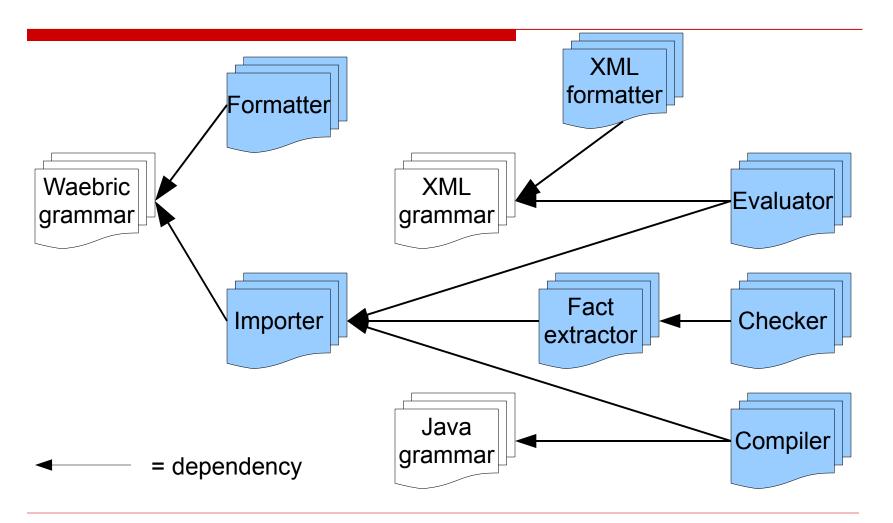
```
def main
  layout("Hello") {
    h1 "Hello World!";
    p "Home";
                         run
                         check
end
                         extract
                         format
def layout(title)
  html {
    head title title;
    body yield;
end
```

```
<html>
  <head>
    <title>
      Hello
    </title>
  </head>
  <body>
    < h1>
      Hello World!
    </h1>
    <q>
      Home
    </body>
</html>
```

Recursive menus

```
def menu(menu)
  echo menu.title;
  ul {
    each (kid: menu.kids)
      item(kid);
end
def item(mi)
  if (mi.kids)
    li menu(mi);
  else
    li a(href=mi.link) mi.title;
end
```

Waebric tool architecture



Demo

Results: Source Lines of Code

Component	SDF	ASF	Total SLOC
Java grammar	1583	0	1583
XML grammar (w/o DTDs)	109	0	109
Waebric grammar	248	0	248
Evaluator	348	685	1033
Compiler	277	611	888
Import resolver	106	87	193
Checker	131	174	305
Fact extractor	84	119	203
Waebric formatter	129	43	172
XHTML formatter	50	100	150
	3065	1819	4884

Summary

- Meta-Environment
 - All data has syntax
 - All computation is transformation
 - Languages are environment contracts
- MDE = DSL engineering (a.o.)
- Waebric case-study

Thank you!

- Questions?
- More info:
 - http://meta-environment.org
- storm@cwi.nl



END