





Honorable Squires

Supportive tools and environment for a high availability Smalltalk application

About ...



Authors

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- Taylan Kraus-Wippermann, Consultant from Georg Heeg eK

Project

"CEI Baseline"

Relationship

- Georg Heeg eK is working for AMD since 2002
- Consulting, design and implementation in "CEI Baseline" team
- Workshops and Smalltalk training for AMD developers



Agenda



- AMD and Georg Heeg eK Company overview
- Equipment Integration and CEI Baseline
- Role of Testing
- Support Tools
 - Log File Viewer
 - Remote Service Tool
 - Replay Tool
- Vision and Outlook





Company Overview AMD

About AMD



Advanced Micro Devices is a leading global provider of innovative processing solutions in the computing, graphics and consumer electronics markets.

Founded: **1969**

Headquarter Sunnyvale, California

(Silicon Valley), USA

Employees ~ 16,000 worldwide

Sales Mix 79 % international

2006 Revenue > \$ 5.6 billion (incl. ATI)





AMD in Dresden



1996

Future AMD Site

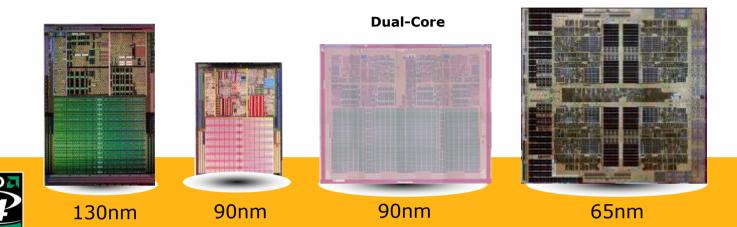






Highly Successful 130nm → 90nm → 65nm Technology Transition





AMD Athlon

Dual-Core

130nm

90nm

65nm High yield at start of volume production

Builds on SOI success

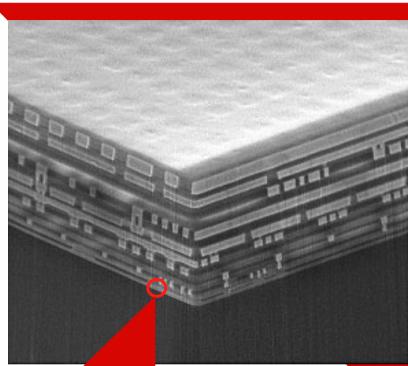
Increased thermal efficiencies

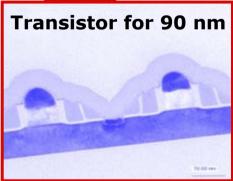
Significant value addition

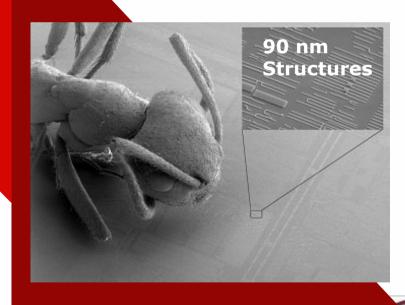
Addition of strained silicon transistor technology

Cross sections & dimensions













Company Overview Georg Heeg eK



About Georg Heeg eK



Founded 1987, headquarter in Dortmund, since 1996 in Zurich, since 1999 in Koethen/Anhalt

Consulting- and training company in Smalltalk Hotline support, maintenance, bug-fixes for ObjectStudio,

VisualWorks and Visual Smalltalk

VM-laboratory for VisualWorks and ObjectStudio

Porting service of old VisualWorks applications to 5i/7

Technology-partner of #CINCOM.

Corporate Mission:

Make Sophisticated Projects a Success for the Customer!





Equipment Integration



Equipment Interfaces



Functional Scope

- Connection between production equipment and Factory Control Systems (FCS)
- Controls the processing of the equipment based on jobs from the Manufacturing Execution System (MES)
- Collects and reports data to various FCS components to
 - tune this or a dependent process
 - monitor process quality and tool health
 - allow other offline analysis (e.g. tool utilization)
- updates the MES with process status and material location

Complexity

- > 50 Tool Types with different level of behavior specifics
- > 500 Entities running 7 x 24
- little to no idle times



Equipment Interfaces (EI's) in the Factory Control System (FCS) Setup Data SPC MES **APC** System Mart Equipment Equipment Equipment Interface 1 Interface 2 Interface n Equipment 1 Equipment 2 Equipment n **Honorable Squires**

CEI Baseline – what is it?



CEI Baseline

Framework

Interfaces

Configuration

Event Management

Scenario Management

Error Handling

Development Tools

Configuration Editors

Test Runner

Tool Model Validator

Interface Tester

Smalltalk Extensions

Standard Implementation

300 mm SEMI Standard Tool

Fab Standard Scenarios

Data Collection

Interface Tester

Smalltalk Extensions

...etc.



Conflicting Objectives





Continuous Enhancements
Increasing Complexity

Automated Error Handling

Resource Constraints

Minimize Production Tests

Minimize Restarts

Minimize Failure Events

Minimize Service Calls

Minimize Production Impact



The Role of Testing



Testing

can

can not or limited

- Minimize simple coding bugs
- Avoid reintroduction of known errors (unit tests)
- Ensure fully specified functionality
- Ensure correct behavior in described error situations

- Cover all code (usually)
- Avoid unknown or unexpected errors situations
- Ensure full functionality if these are not completely specified
- Ensure correct behavior if number of influencing parameters is very high
- address timing problems



The Application needs more Support....





- Testing needs to be continuously improved
- We have to accept that errors in production occur
- Error will be more rare and more complex with improved testing
- ... but

- We want to understand and eliminate each issue after 1st occurrence
 - > we need support for the analysis of issues
 - > we want to be able to reproduce issues in development



... but what Support

CEI



Rapid Offline Analysis

 simplify analysis of huge log data amounts

Analyze living Instance

• allow damage analysis in application with suspicious behavior

Allow exact simulation

- recording of production situation
- precise recreation in development



Analysis - Log File Viewer



Background

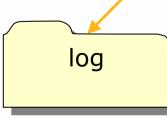
- for support reasons EI creates log
- there are many different log categories (interface level logging)
- support staff needs to look into more than one log file

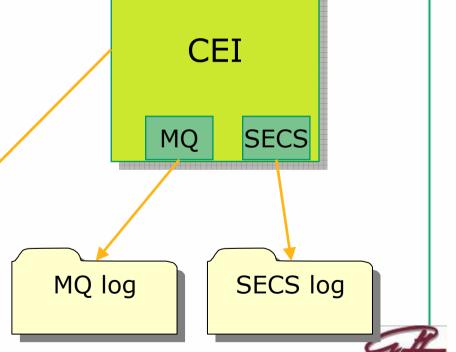
Solution

 Tool "Log File Viewer" to provide better overview ("merged" view)

Features

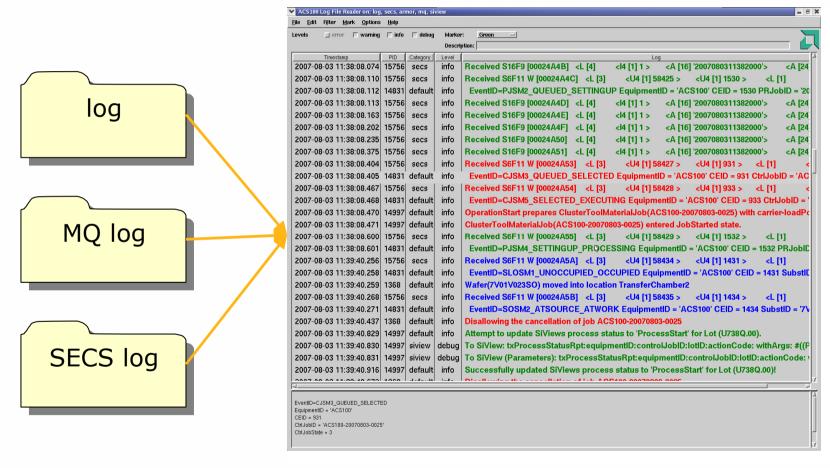
- open/close files (even if zipped)
- merge files based on timestamp
- mark/un-mark entries in colours
- store sessions to file













... but what Support

CEI



Rapid Offline Analysis

 simplify analysis of huge log data amounts

Analyze living Instance

 allow damage analysis in application with suspicious behavior

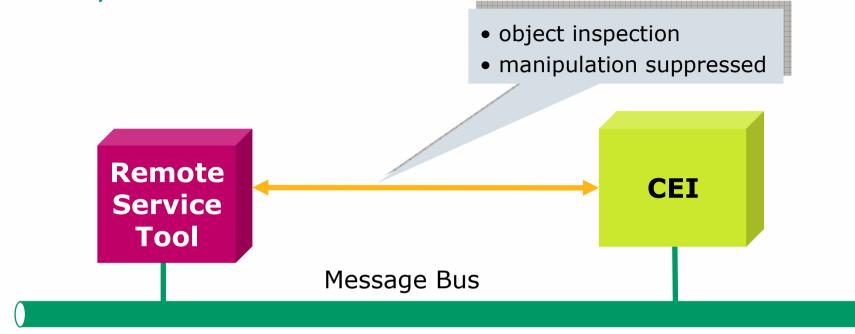
Allow exact simulation

- recording of production situation
- precise recreation in development



Analysis - Remote Service Tool





- call defined services to generate reports
 - memory
 - process stack
 - instance reports
- reports can be saved for later developer review
- specific service opens port for passive inspection via STST



... but what Support

CEI



Rapid Offline Analysis

 simplify analysis of huge log data amounts

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Allow exact simulation

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Exact Simulation – Replay Tool



"Flight Recorder" for the Equipment Interface

- Analysis of crash and error situations
- Replay error situations many times with all development tools available
- Recording in production Replay in development

Recording all data traffic with external systems

Deterministic behaviour

Writing snapshots of application state Reading snapshot and replay recorded traffic

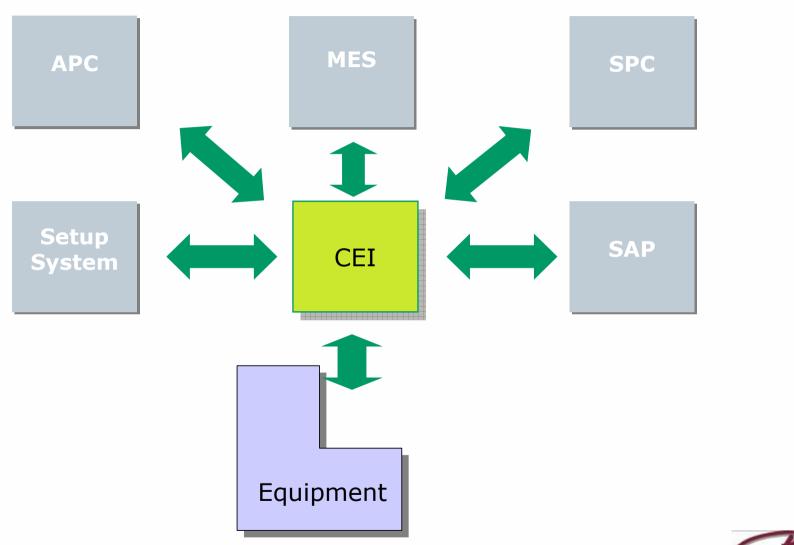
- Simulation of interfaces to external systems
- Application runs without changes
- No simulation of internal processes

Simulation GUI – Replay Runner



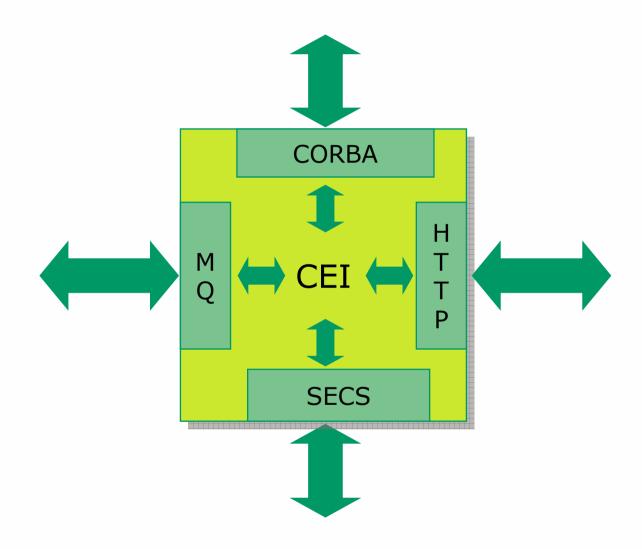
Replay Tool – CEI Connections





Replay Tool – CEI Multiple Interfaces







Replay Tool - Recording



Low level interface extension

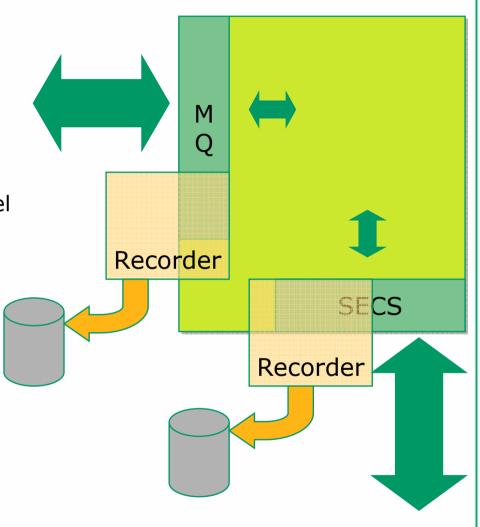
- Minimal impact to existing code
- Minimal performance impact

Not changing application code

- All changes kept on interface level
- Invisible for application

Persistence

- Binary format
- No message transformation
- · One file for each interface





Replay Tool – Writing Snapshots



Taking snapshots

- Long time recording leads to high data amounts
- Long time winding to find a suitable simulation position
- Simulation acceleration is limited

Replay needs configuration and environments

- Different production and development configuration
- Different replay in development with production records



Replay Tool – Simulation



Low level interface extension

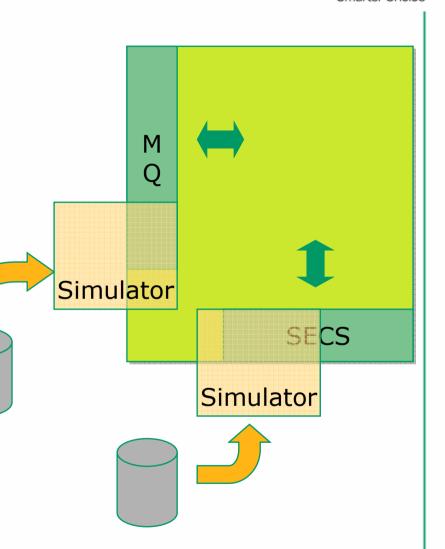
- Disconnecting interface from media
- Moderate changes necessary

Simulator

- Feeds recorded messages into the interface
- Receives messages from interface

Virtualization of external interfaces

- Simulation of TCP/IP based communication
 - Virtual Sockets
 - Simulators for CORBA-IIOP, HTTP, SECS, ...
- Simulation of queue communication
 - Virtual Queues (MQ series)





Replay Tool – Message Dispatching



Replaying all messages in recording order

- Merge of all recording files
- Recording order is defined by timestamp
- Out of order messages are possible

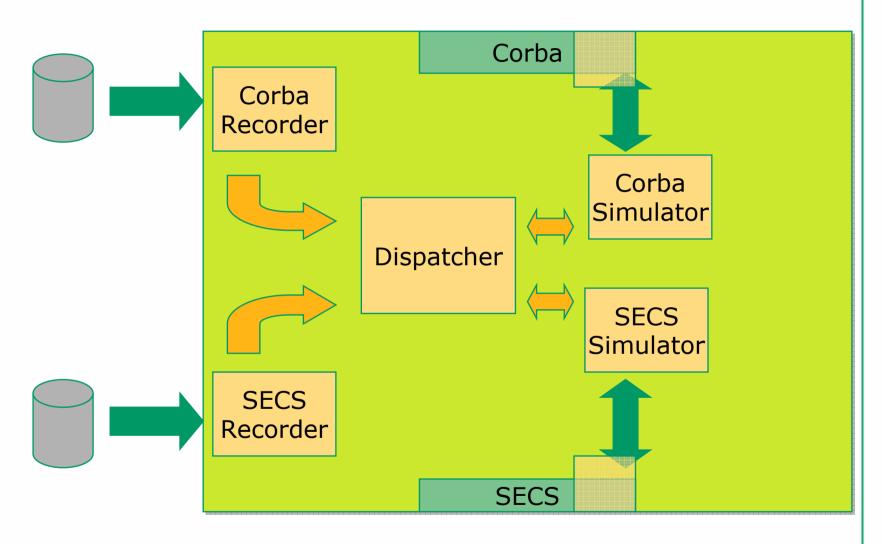
Event and Time driven dispatching

- Event dispatching for interface activity
 - Outgoing messages (Requests and Responses)
- Time dispatching for internal delays
 - Incoming messages (Requests and Responses)



Replay Tool – Simulation Components

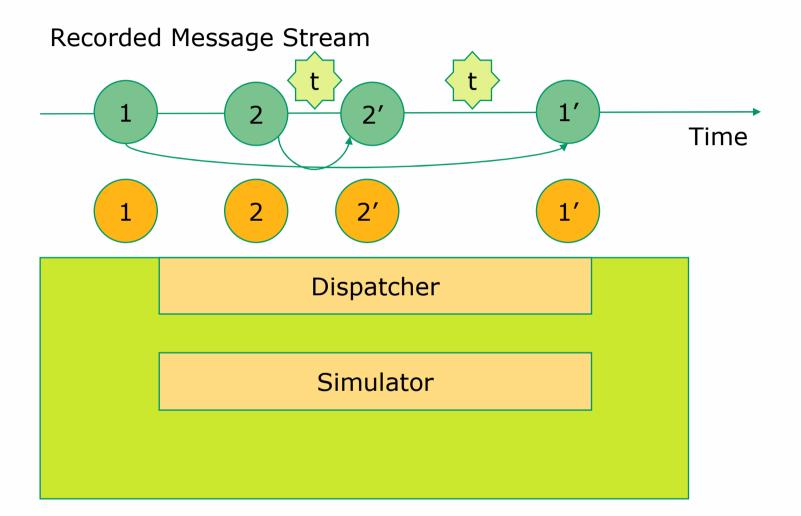


















Order of message sends vs. recorded message order

- Many processes using the same interface
- Execution speed differs from recording to replay machine

Consequences

- Message matching strategy needed
- Allow out-of-order execution
- Time based message triggering need prerequisites







Replay messages differs from recorded messages

- Transport protocol using sequence ids
- Messages containing timestamps
- Messages containing timestamp derived identifiers

Message matching strategies

- Use sequence id for request-response matching
- Remove sequence id from Replay-Recording matching
- Remove Timestamps from Replay-Recording matching
- Use recorded timestamps
- Allow out-of-order messages only within a specific window size



Replay-Tool GUI

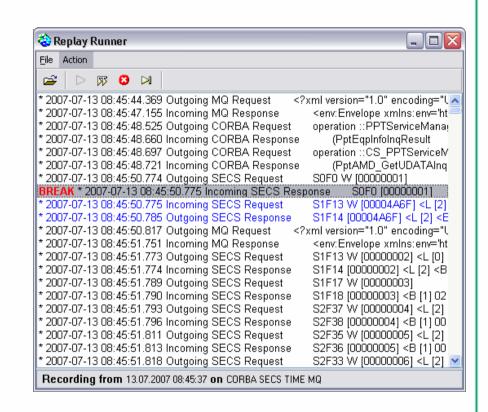


Replay control

- Selecting a replay scenario
- Starting and stopping replay
- Pause replay
- Stretching or squeezing
- · Proceed immediately
- Set and remove breakpoints

Visualization and inspection

- Preview of messages
- Inspection of raw and decoded messages
- Decoding recorded message format
 - CORBA objects
 - XML nodes





Replay Tool – Challenges



Recognition of recorded messages

- Timestamps, Serial numbers
- Out-of-order messages

Dispatching rules

- Finding the right prerequisites for message dispatching
- Finding the right window size for message lookup

Snapshot of application state

- What is the minimum state?
- When is the right point in time to snapshot
- Stopping application input while writing a snapshot

Memory consumption

• Keeping all recording messages in memory for simulation is expensive







Status

- Recording and Replay with limited number of involved interfaces
- Simulation control GUI ready to use
- Snapshot is in development

Experiences

- Number of code changes to enable recording differs between interfaces
 - CORBA needs seven code changes
 - MQ needs 10 changes
 - HTTP Opentalk does not need any changes
- Acceleration is limited!
- Detection of simulation parameter need some experiments

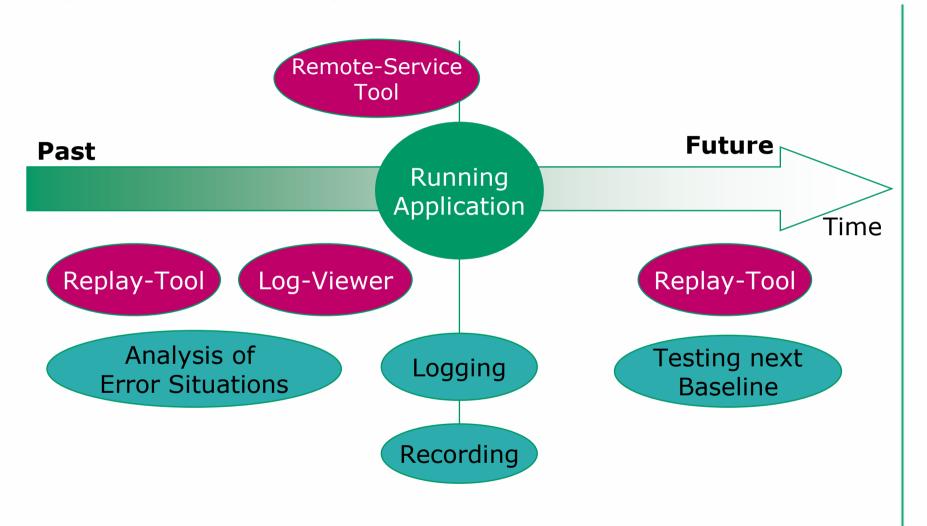
Outlook

- Showing recorded messages in Log-Viewer
- Editing of recoding files



Support Time - Temporal Classification

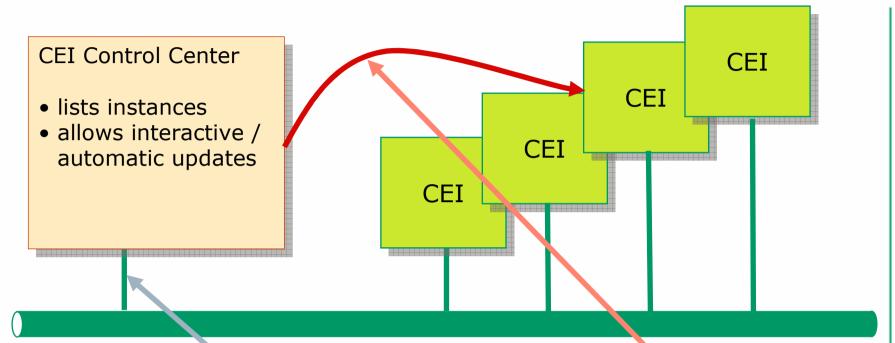






Visions – Optimized Updates





- control center can inquire EI "busy" status
- can request "idle" notification
- can request to enforce "idle" situation

- control center can initiate update
 - with restart
 - maybe without restart
- control center can also change configuration



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